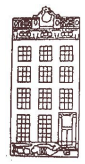
Speech recognition and synthesis



Introduction

All technology starts with quantitative modelling

- Speech technology is about speech sounds
- Only limited knowledge of human speech production and perception is necessary for modelling speech sounds
- In practice, knowledge about human speech is only used implicitely

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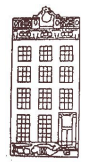

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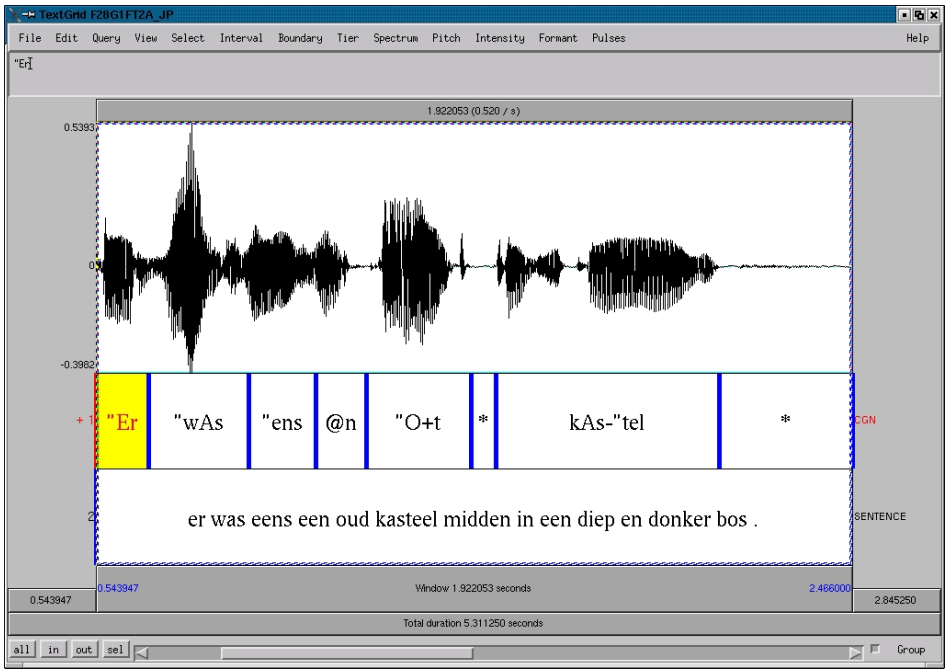

"Er was eens een oud kasteel"

- Display of presure versus time
- Words are aligned with sound
- Using computer readable (SAMPA) phoneme symbols

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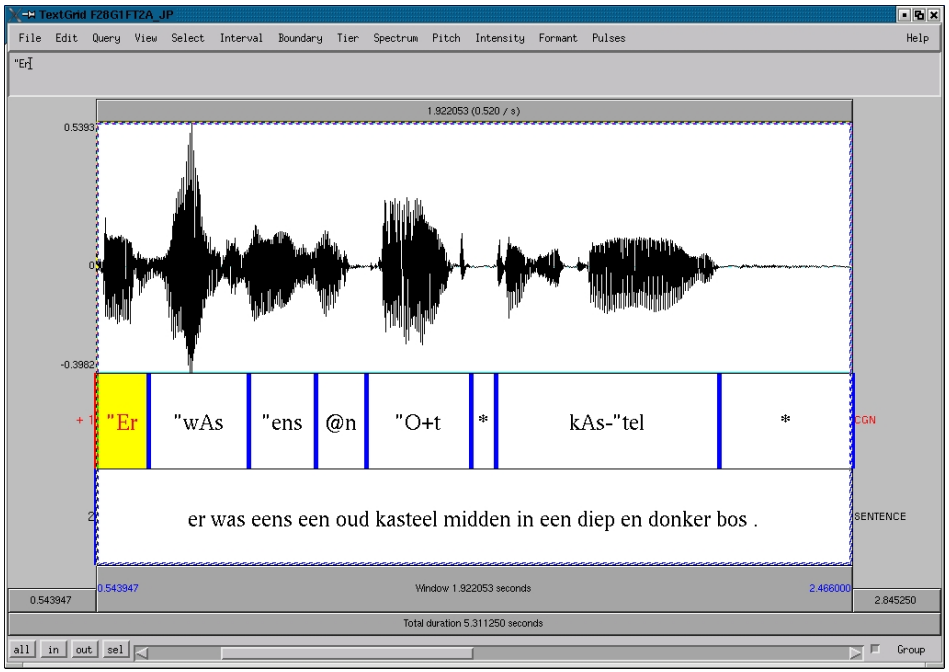

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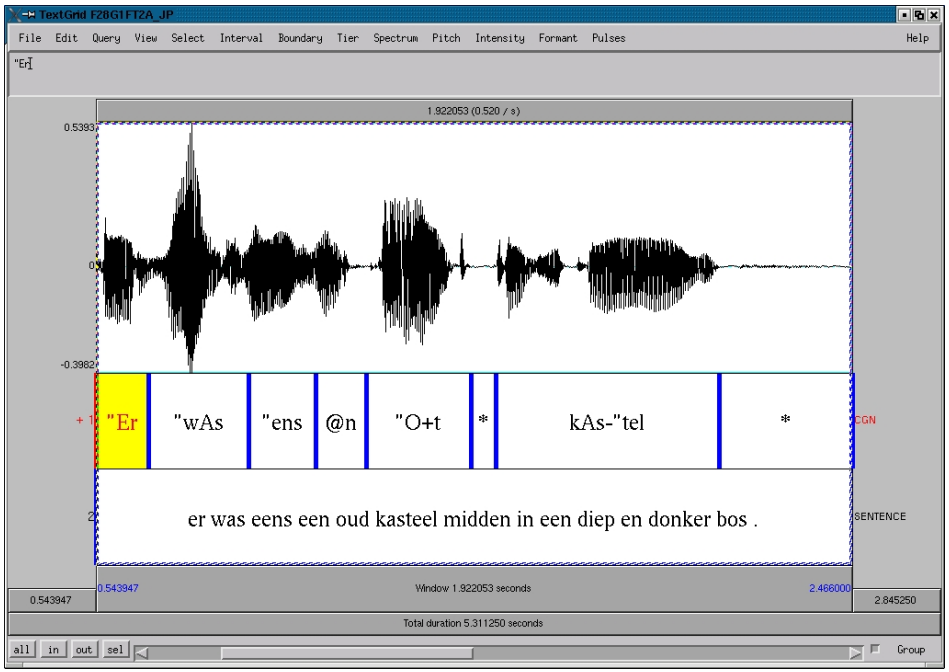

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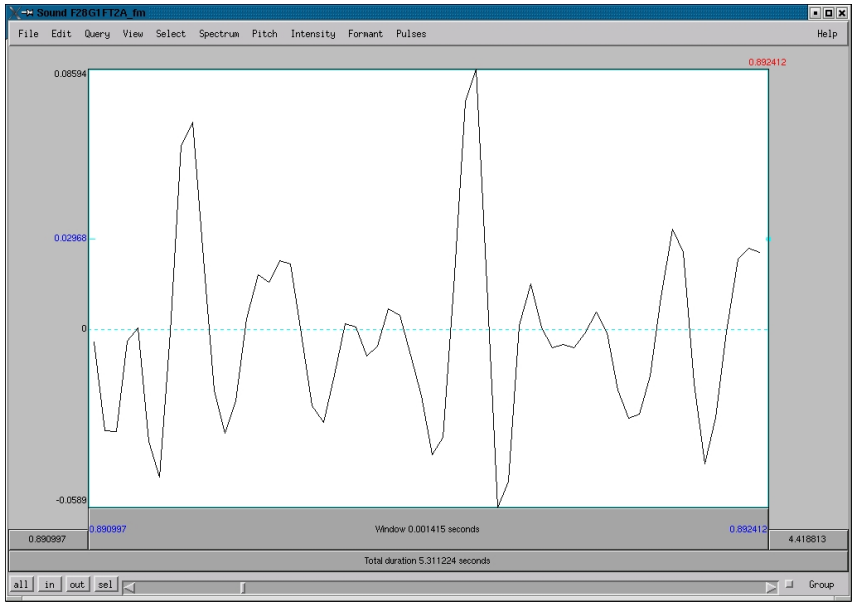

1.5 ms of an /s/ sound from "was"

- Samples taken at 44.1 kHz (CD audio)
- Quantisize at 16 bit ($\approx$ 65000 amplitude levels)
- Maximum audio frequency 22.05 kHz (Nyquist frequency) but generally *much* less
- Dynamic Range $\approx 96dB$ ($\approx 6dB/bit$)

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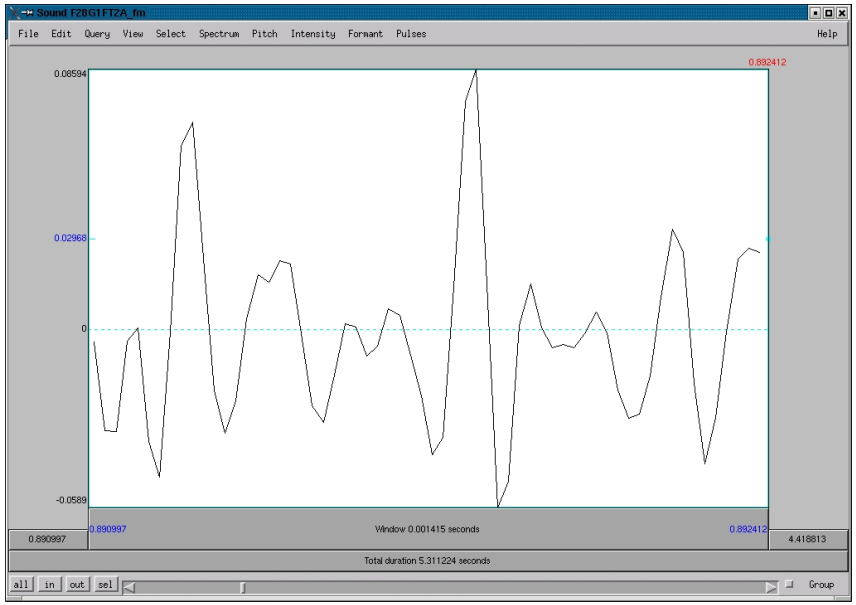

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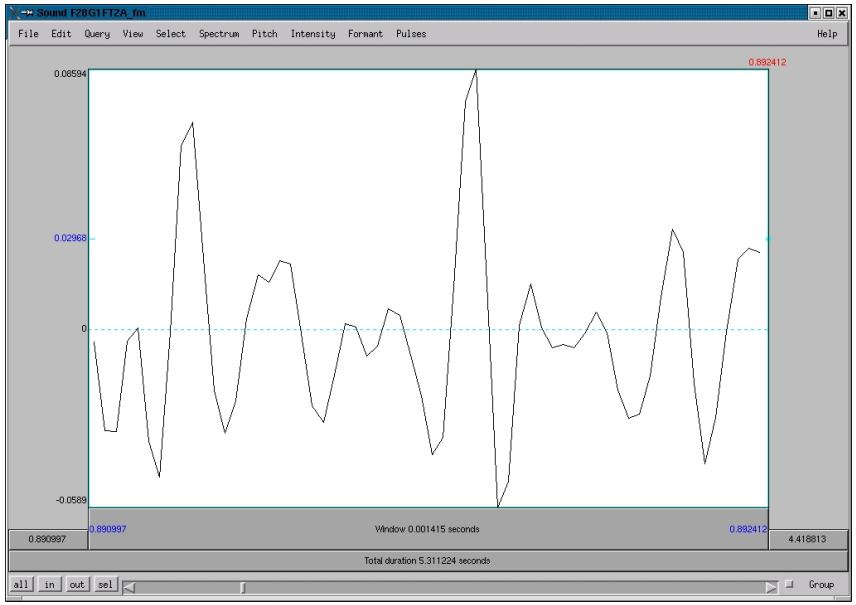

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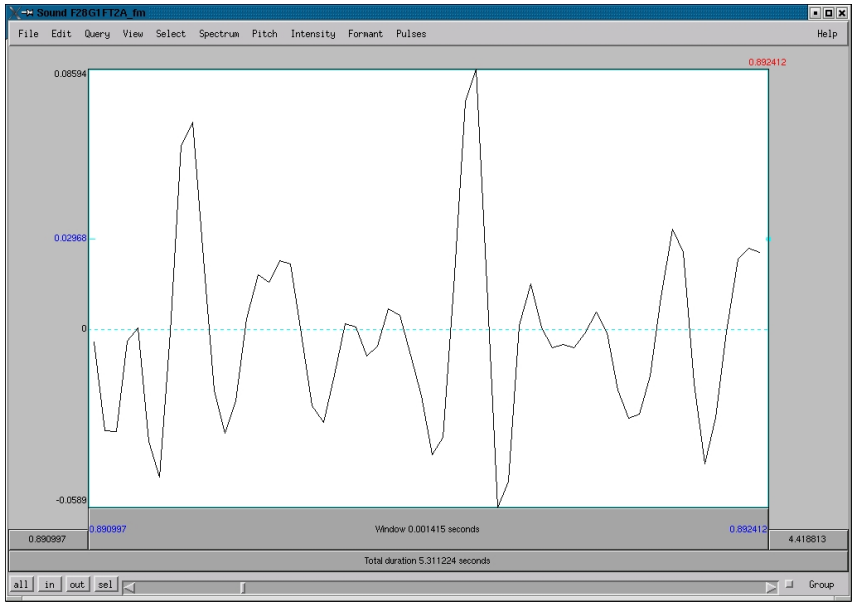

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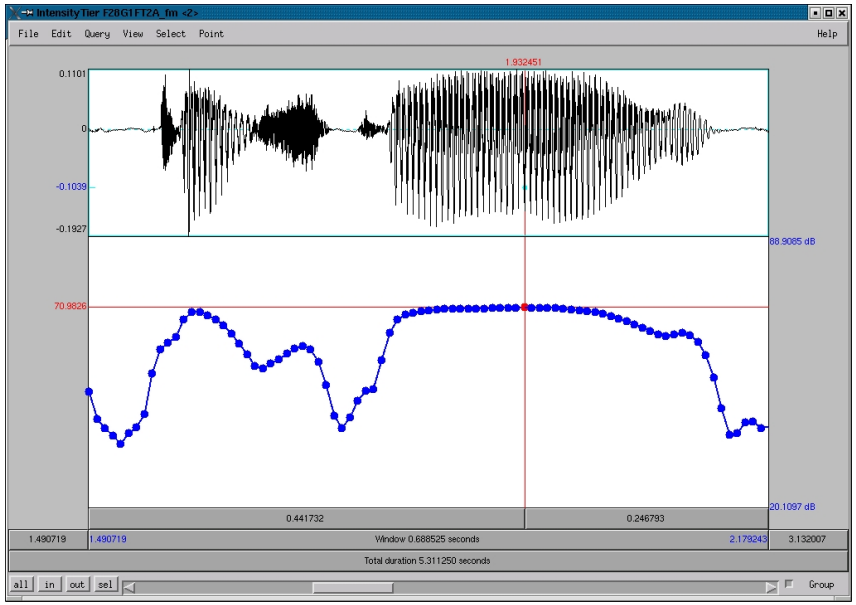

Intensity contour of "Kasteel"

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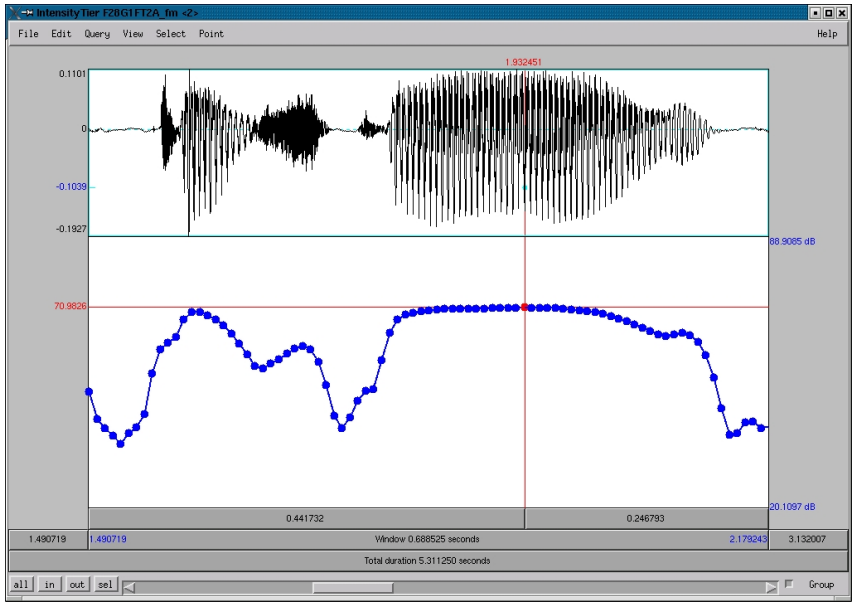

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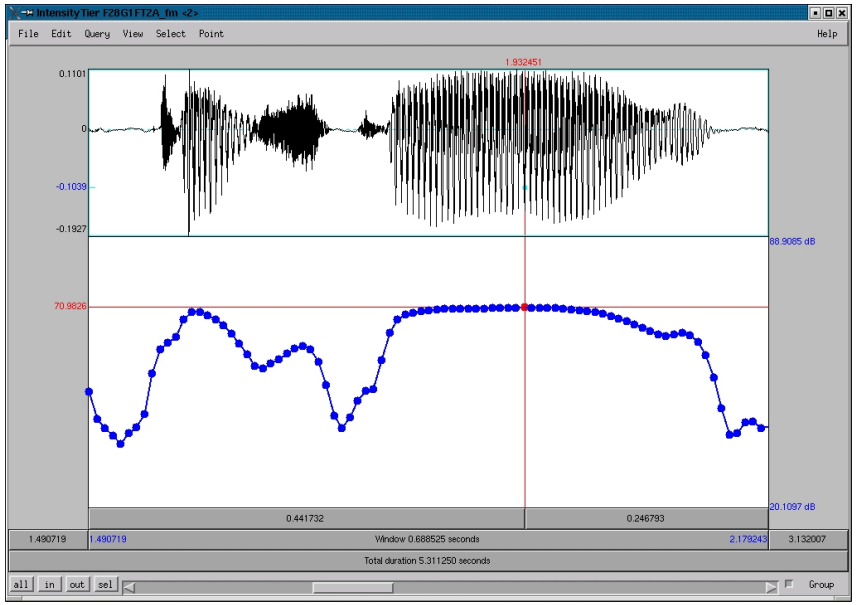

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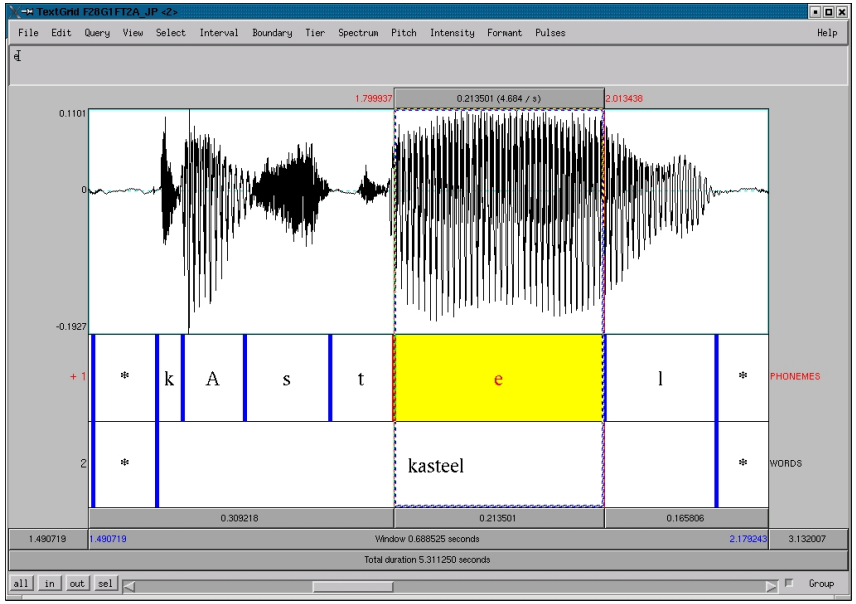

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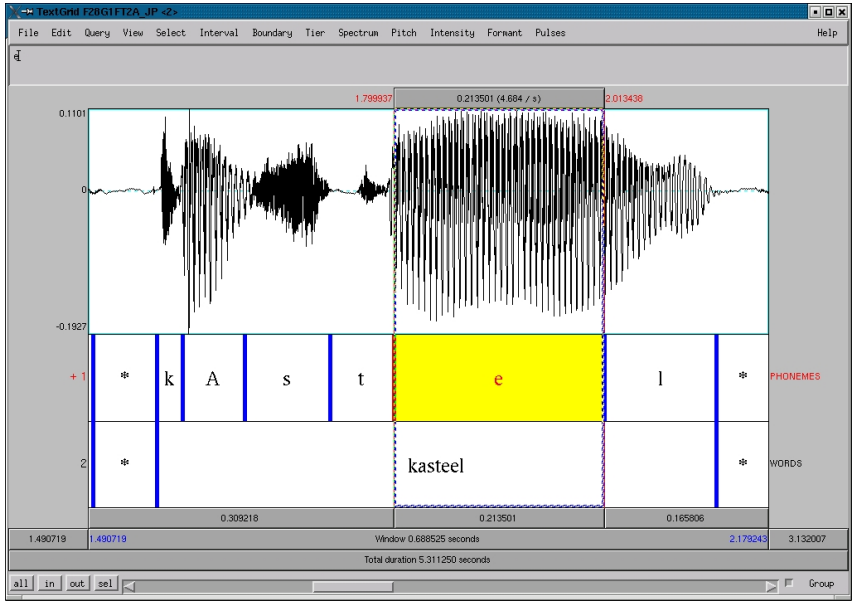

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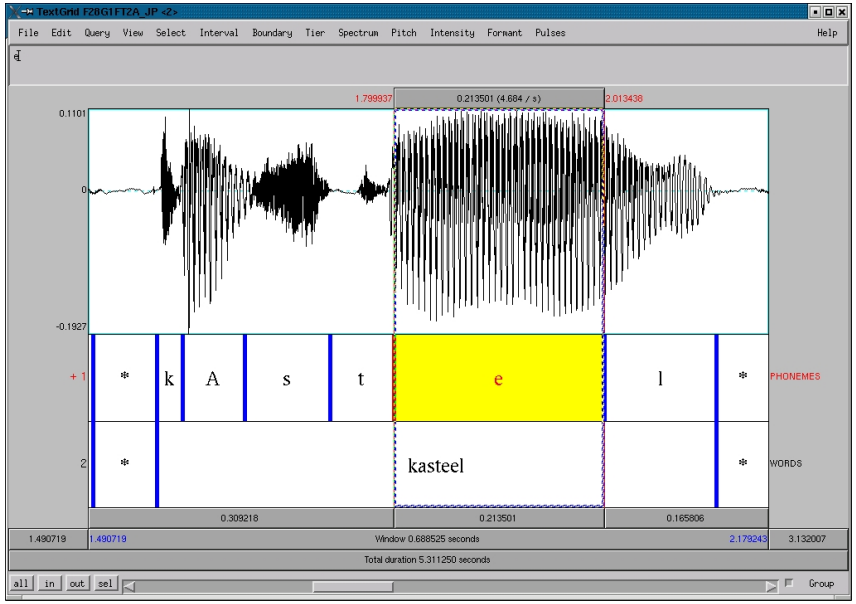

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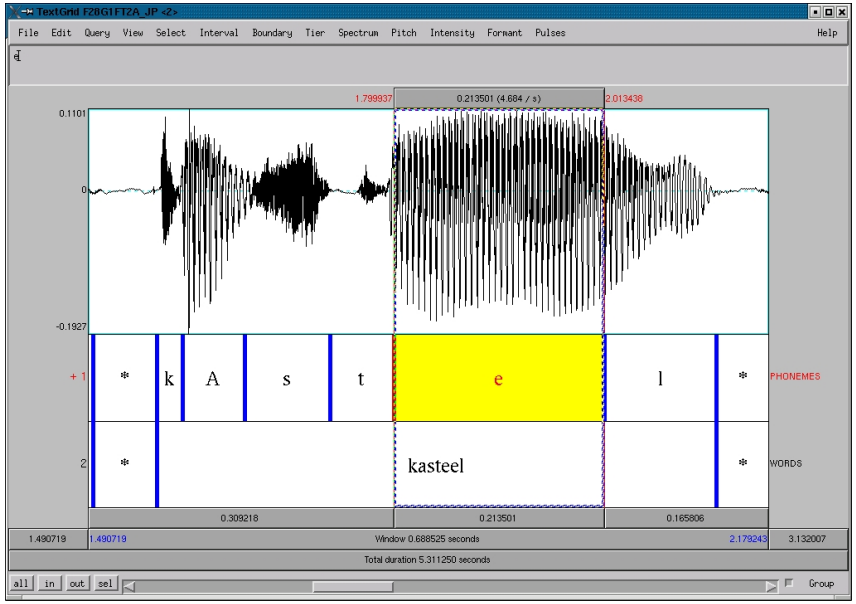

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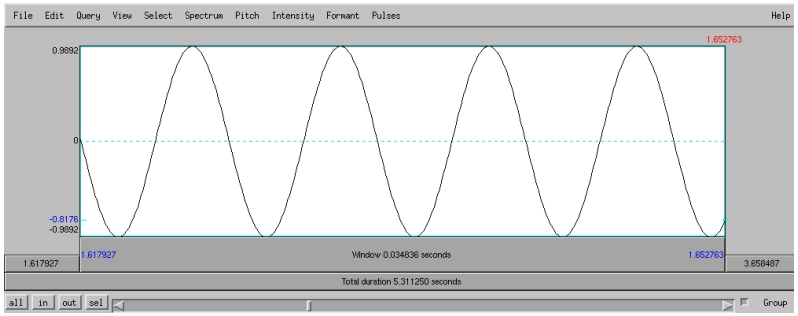
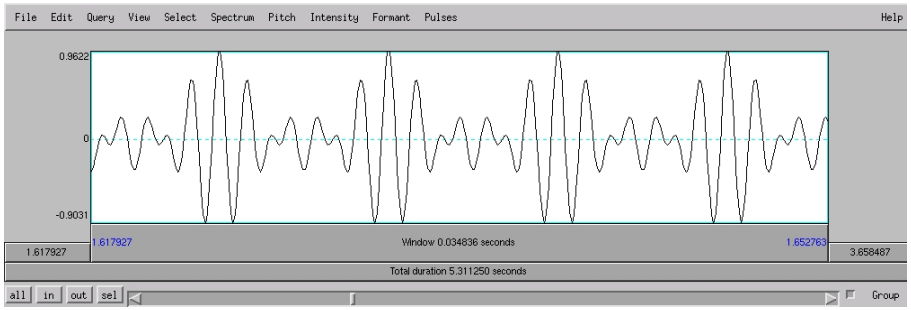
Pitch and F0: The perception of tones: F_0





Pitch or F_0 is the *perception* of a harmonic sequence. Generally, perceived *pitch* is the:

- frequency of a pure tone (top, 125 Hz)
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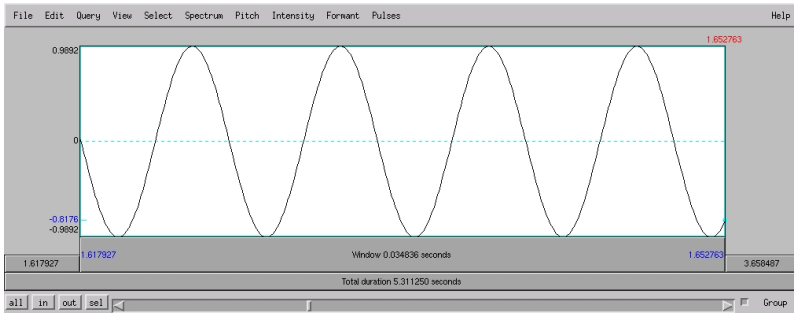

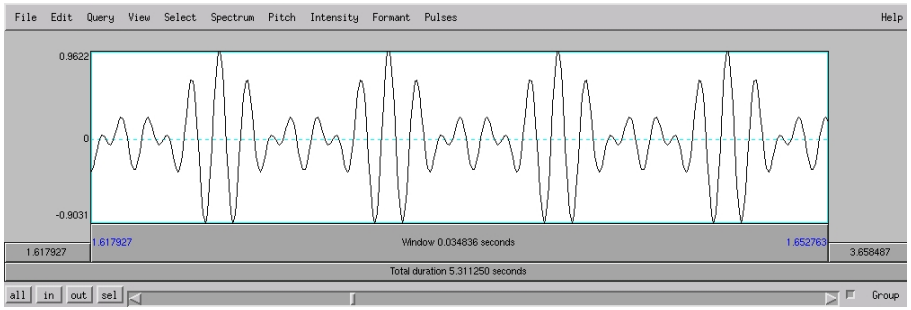

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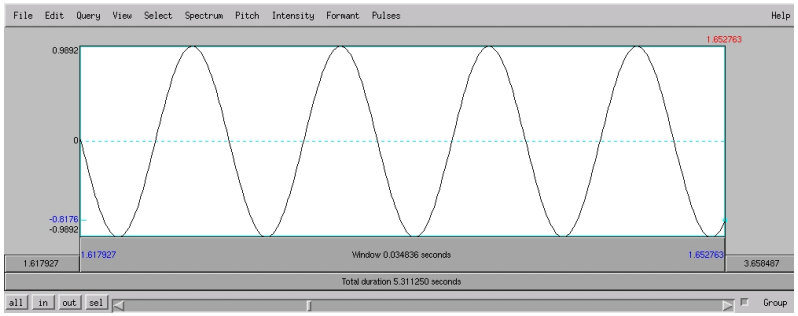

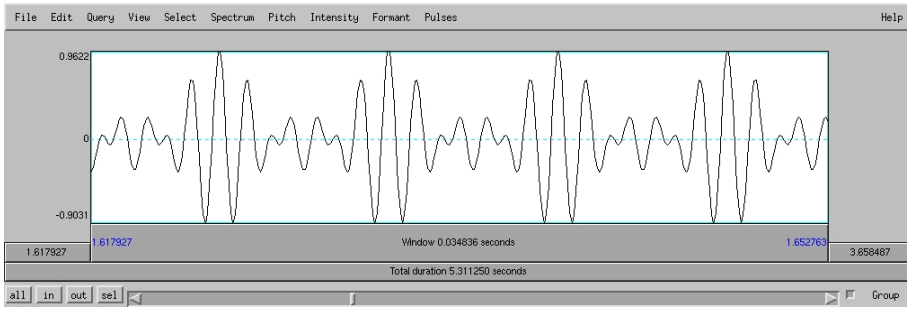

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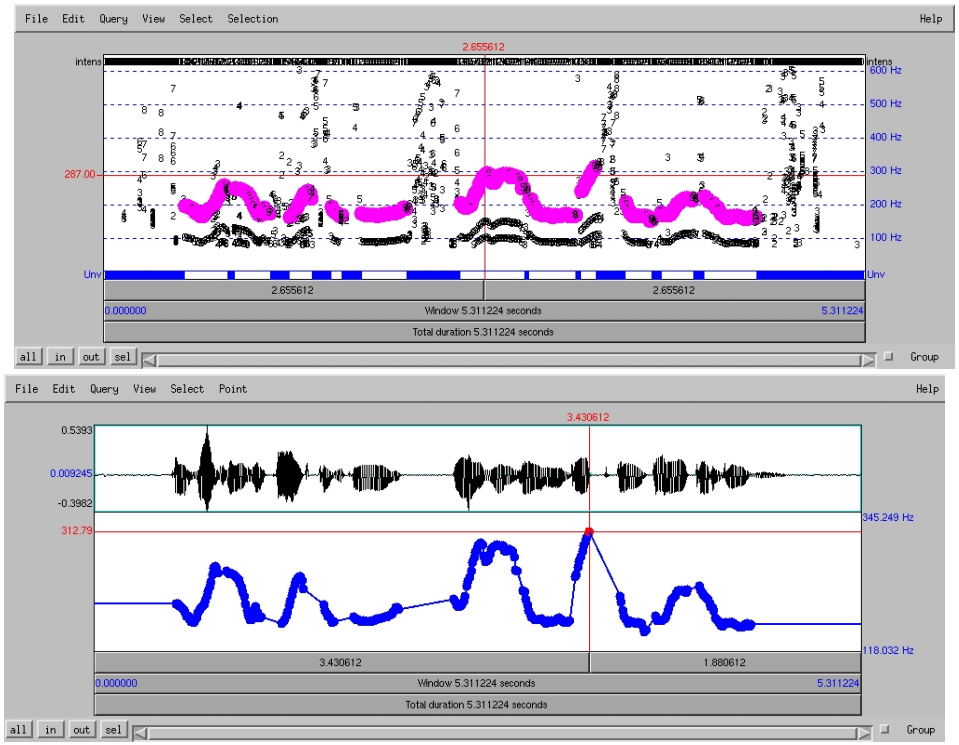

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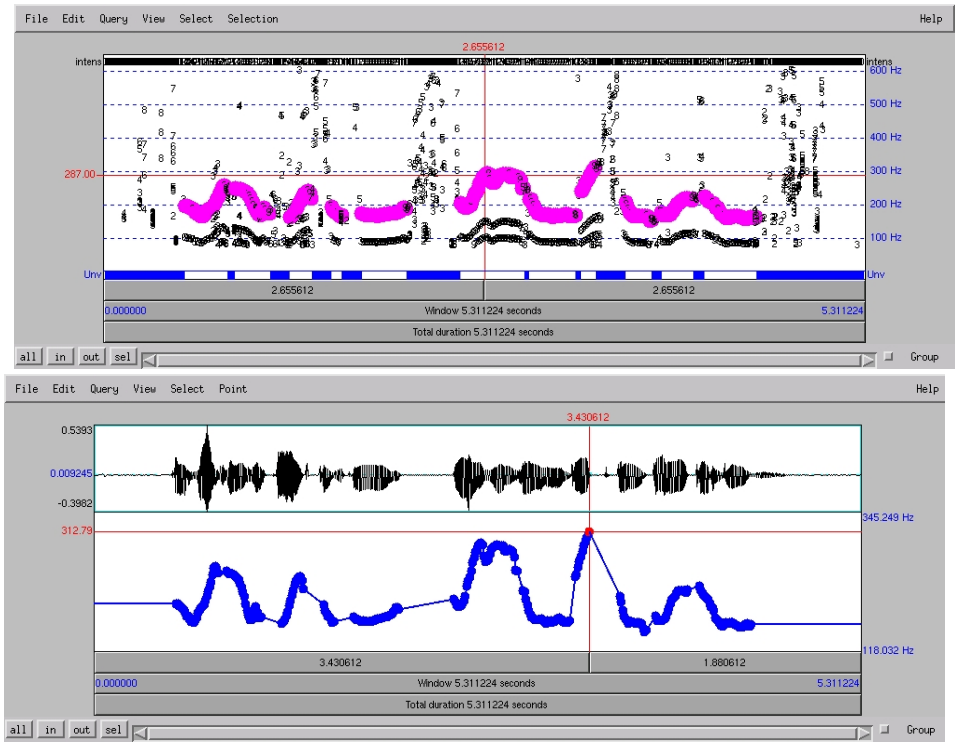

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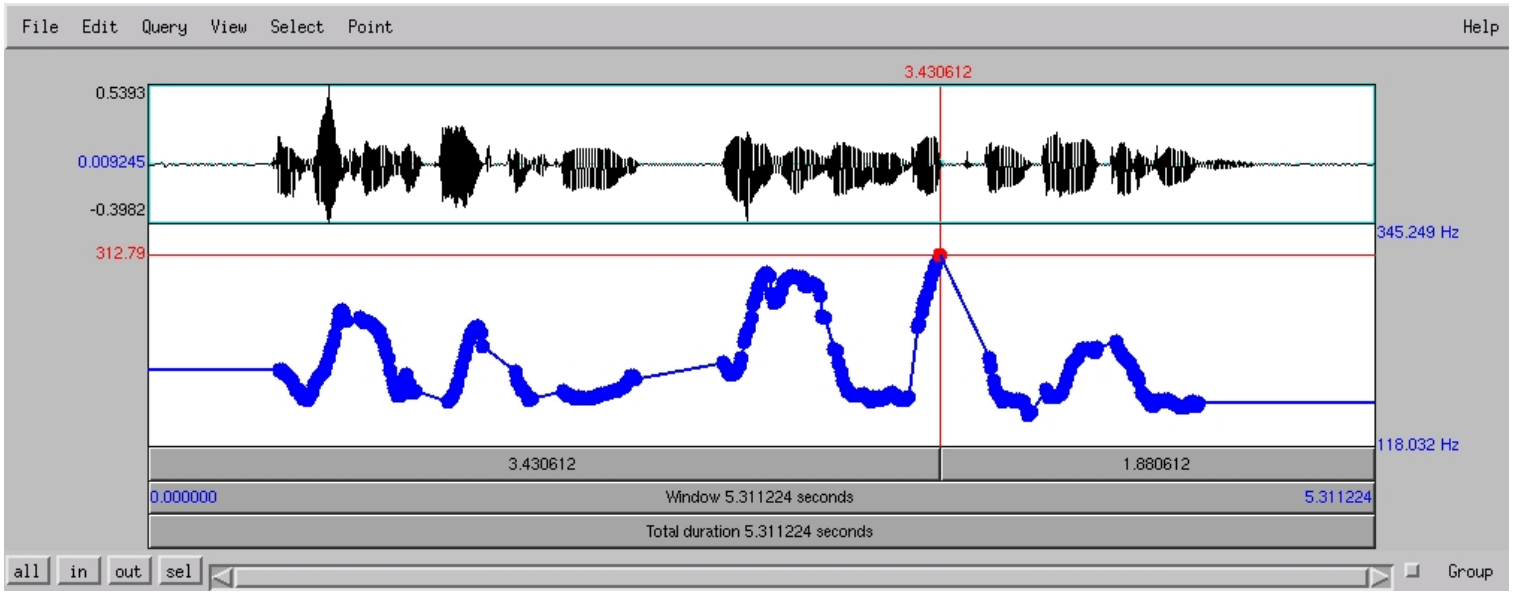

Hummed sound

F_0 makes the melody, or intonation, of an utterance

- There is a general decrease of F_0 over an utterance: The *declination*
- F_0 movements indicate emphasized words: pitch *accents*
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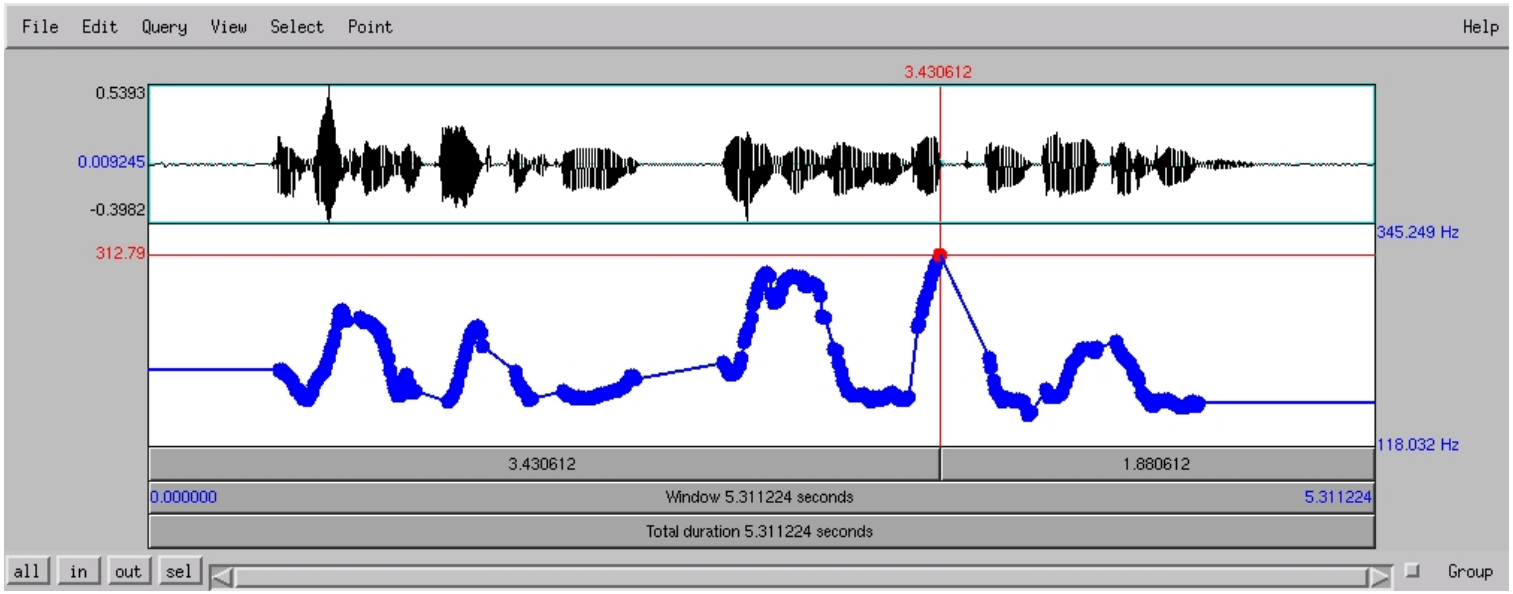

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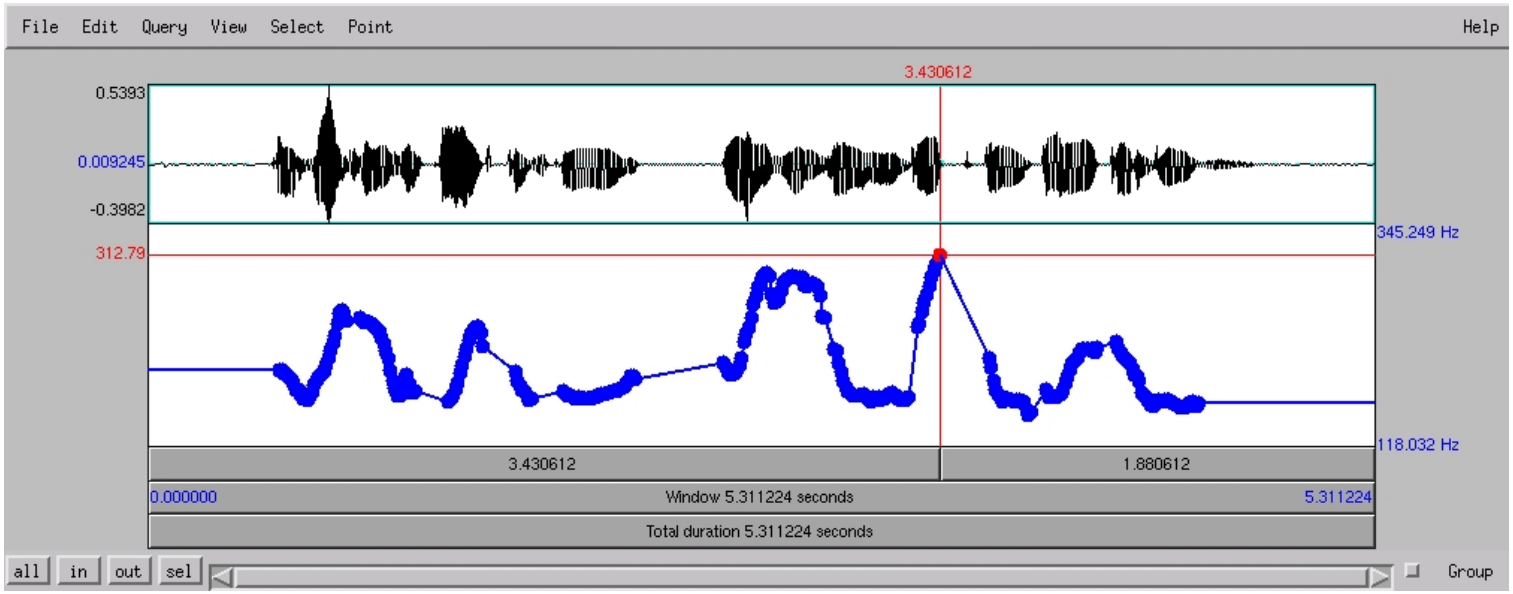

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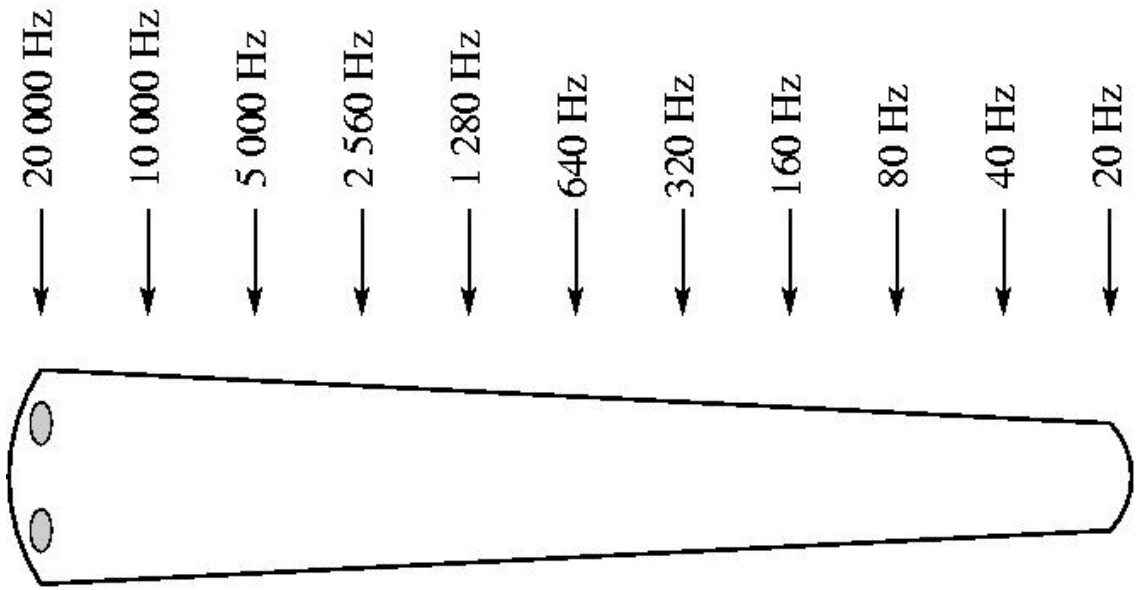

Frequency map of the cochlea from [Moore(2003)]

- The ear analysis sounds roughly into *Log* (*Power* (*Frequency*)) vs. *Log* (*Frequency*)
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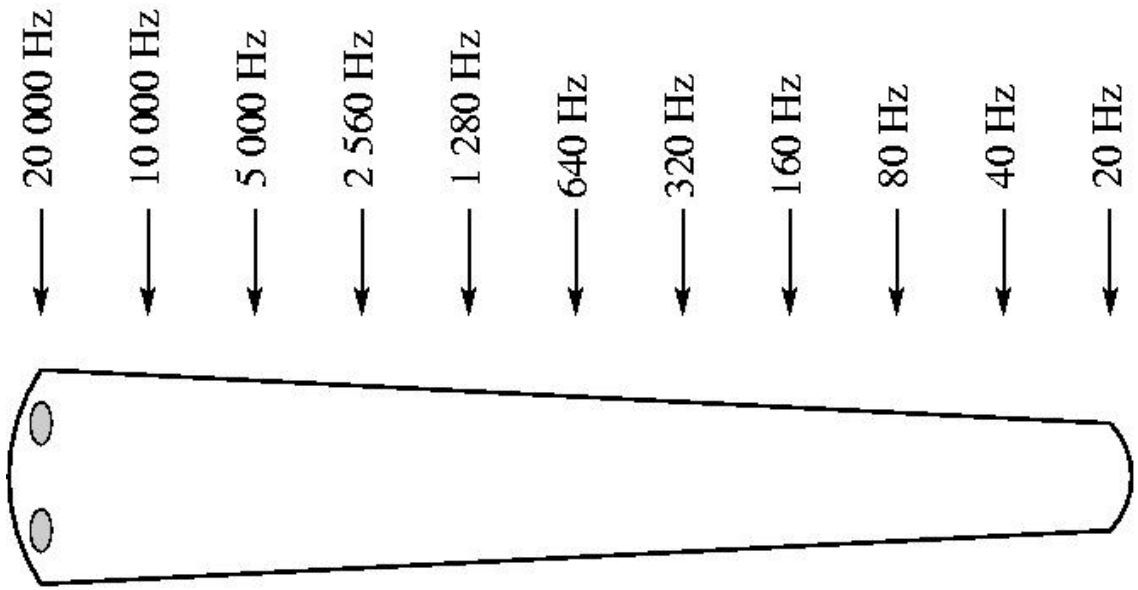

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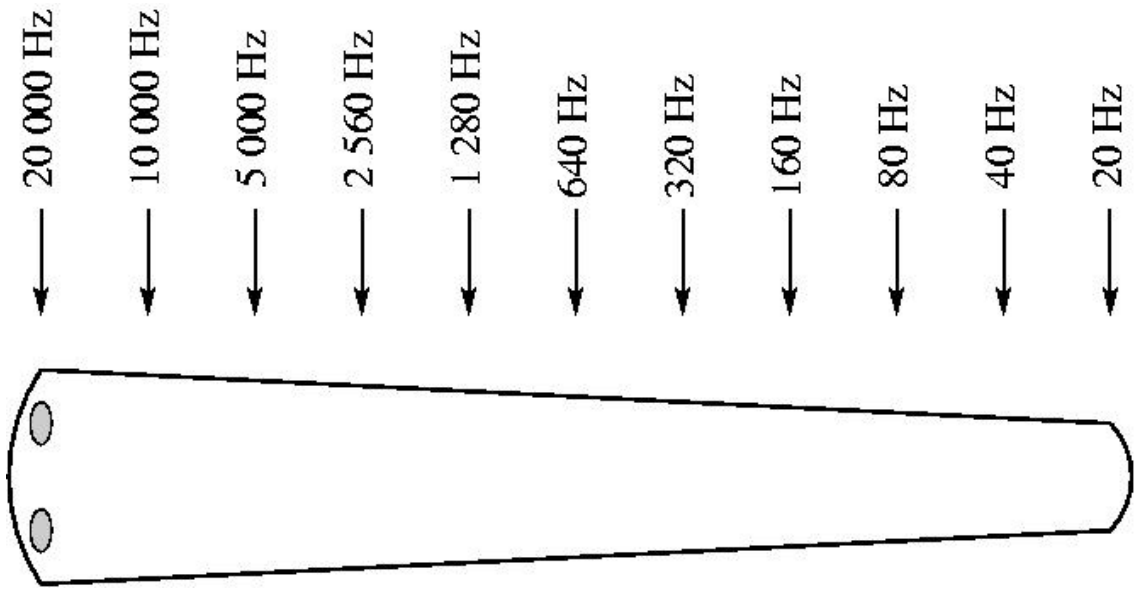

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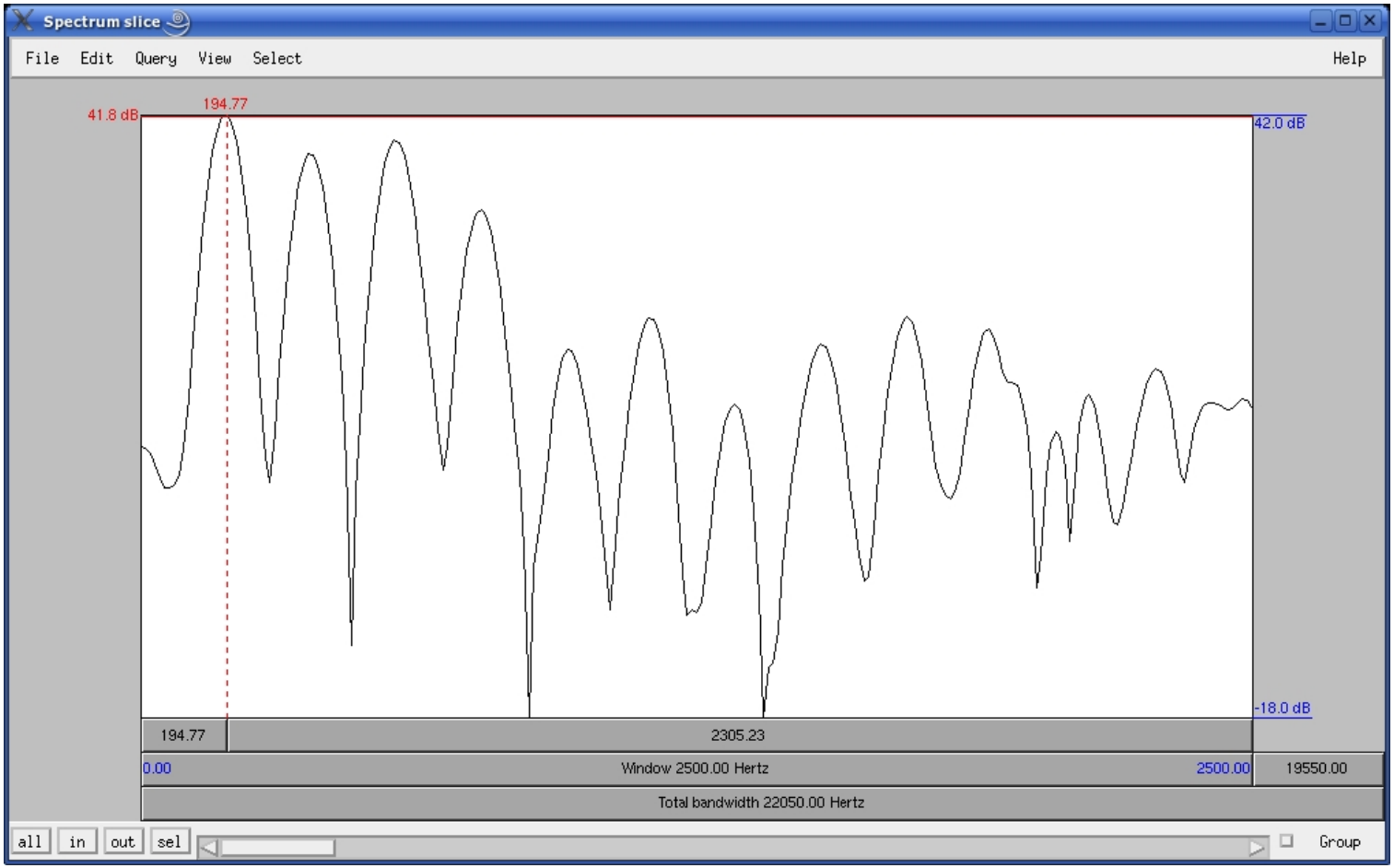
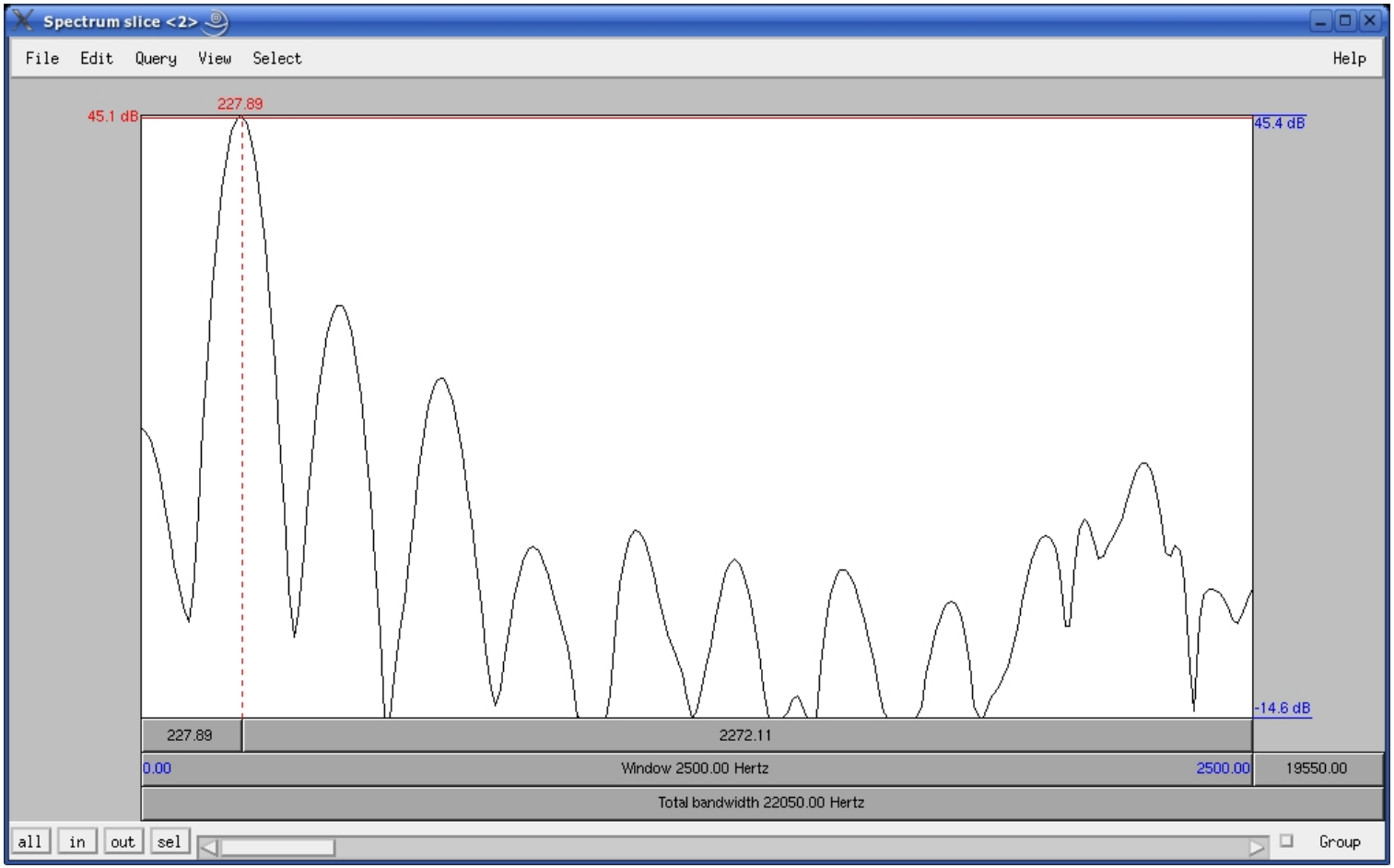


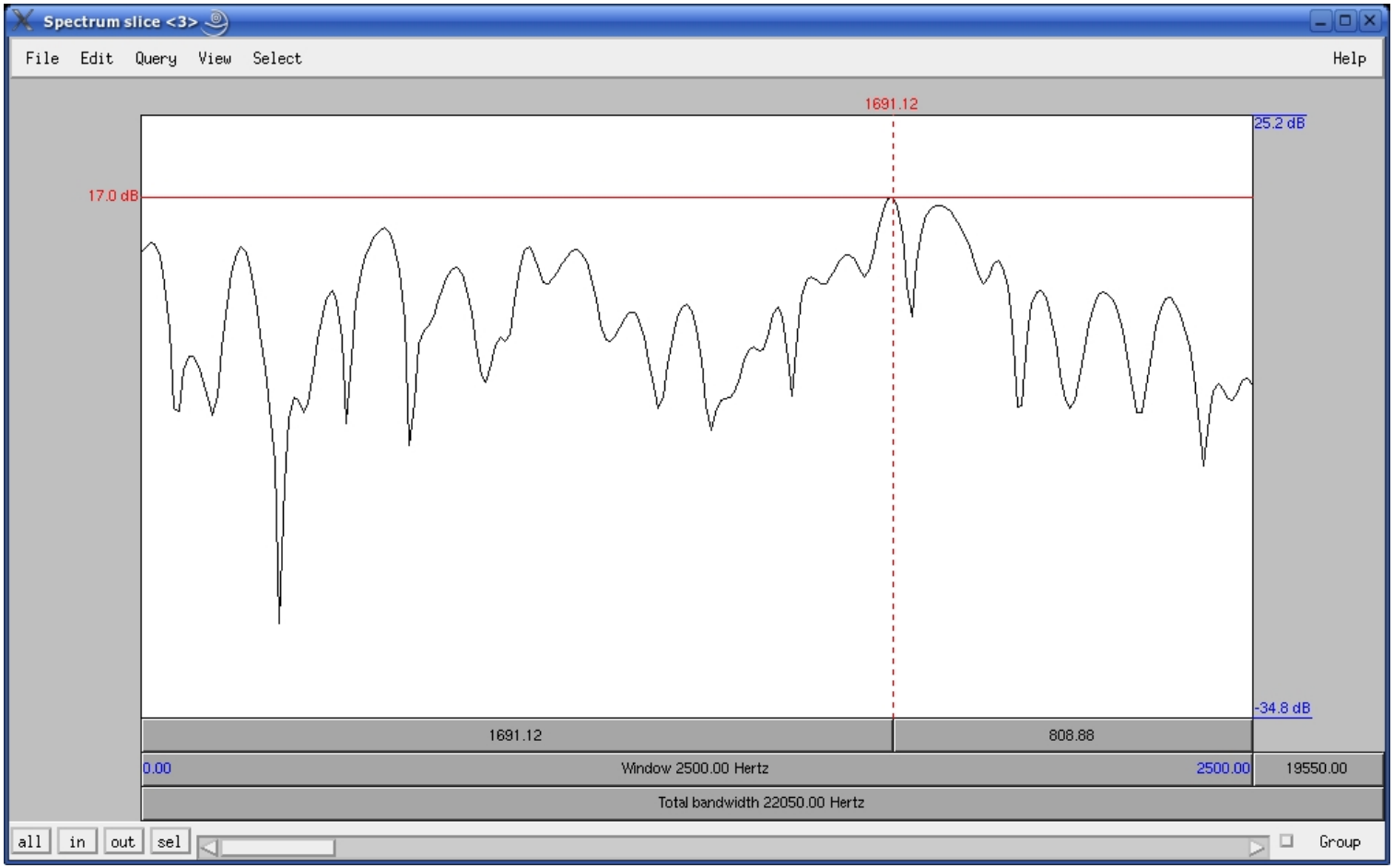
Note the harmonic structure and the "bumps"

Spectrum: Example of /n/



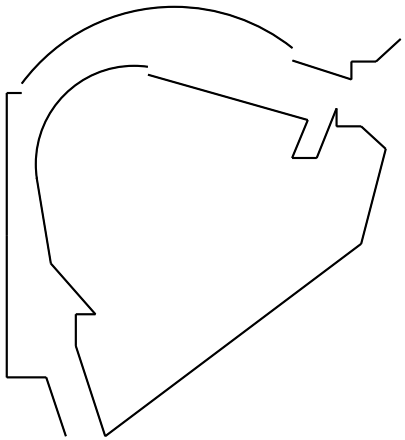
Note the harmonic structure and the low level of high frequencies

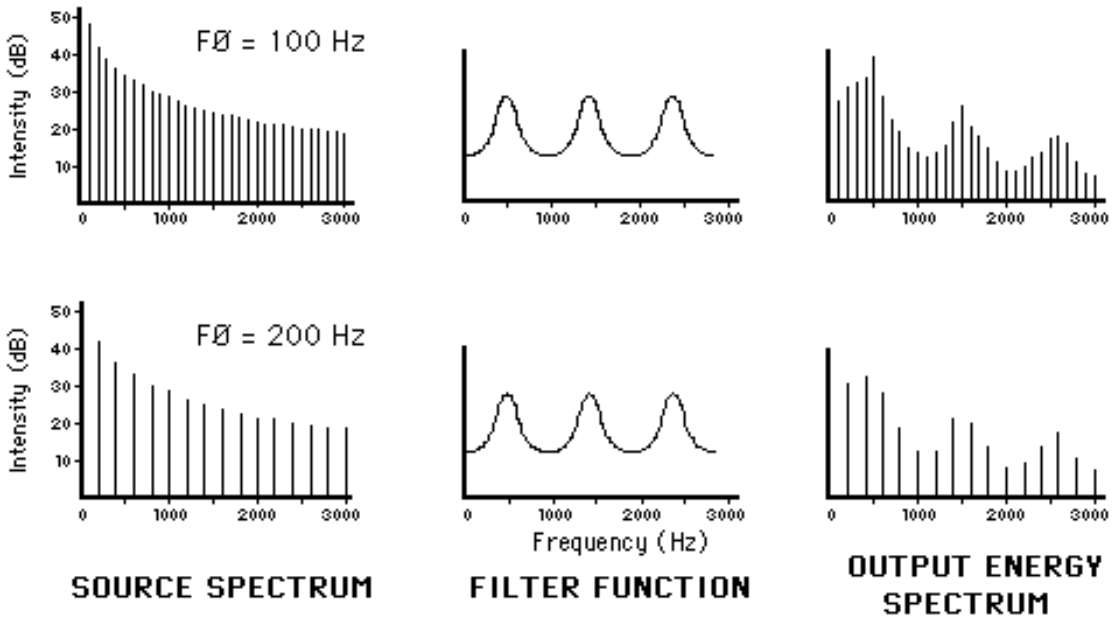
Spectrum: Example of /s/



Note the noisy structure and the broad bandwidth

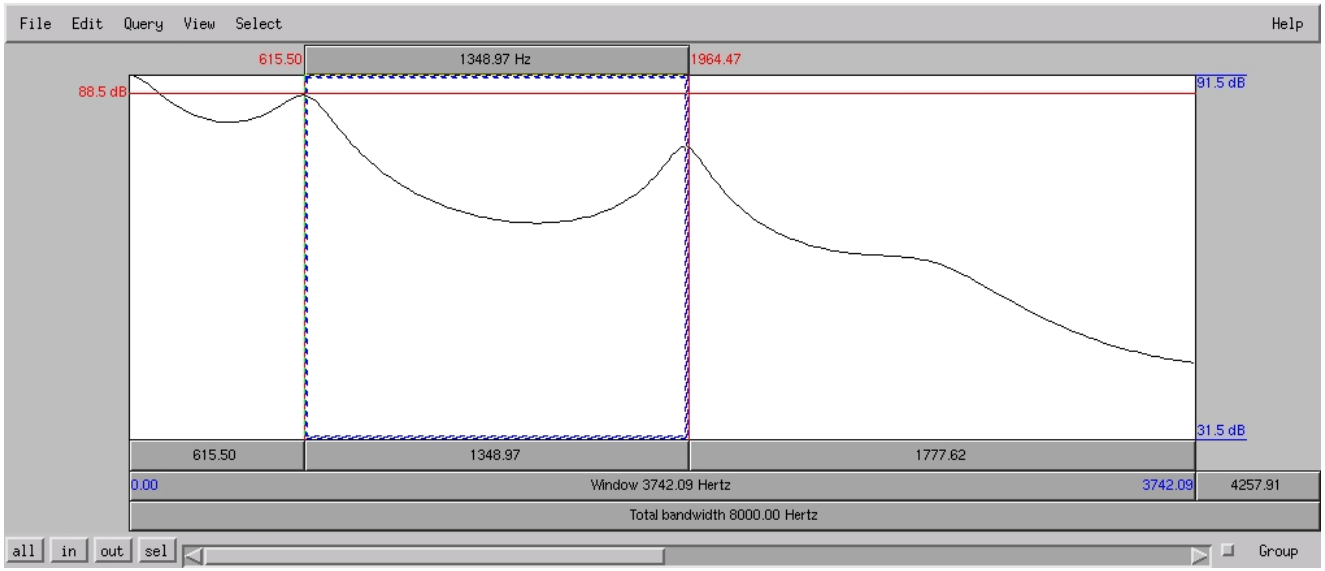
Spectrum: Source Filter model of speech





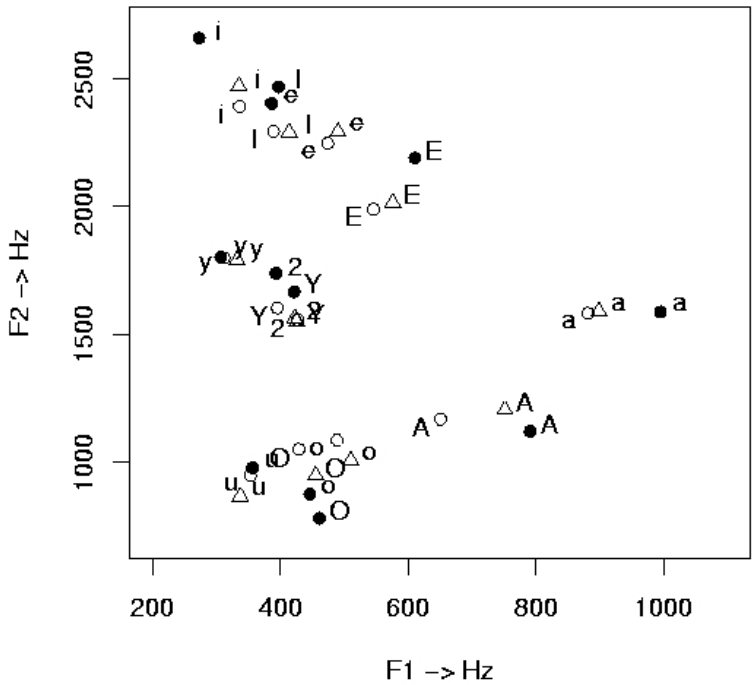
Sound enters the oral cavity (vocal tract) from below and is filtered by the resonances of the cavity

Spectrum: Resonances and formants



Oral cavity filter function of /ε/ (LPC model).
Peaks are formants F_1 and $F2$.
The resonances of the vocal tract are called Formants, and numbered from below, i.e., F_1, F_2, F_3, $\cdots$. Normally, the first three are sufficient to describe (voiced) speech.

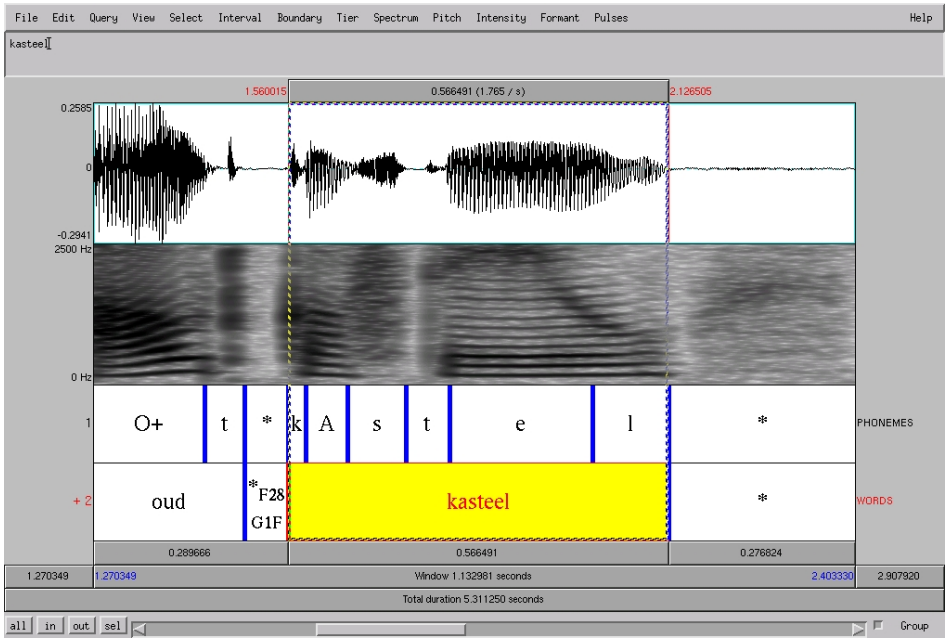
Spectrum: Vowel Formant space



Vowel formant space of Dutch.

Only two formant values, F_1 and F_2, suffice to identify a vowel (in the ideal case). However, in normal speech, there is so much overlap and variation that it remains almost impossible.

Spectrograms



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- A spectrogram shows the harmonics
- Vowels, fricatives, and plosives are visible

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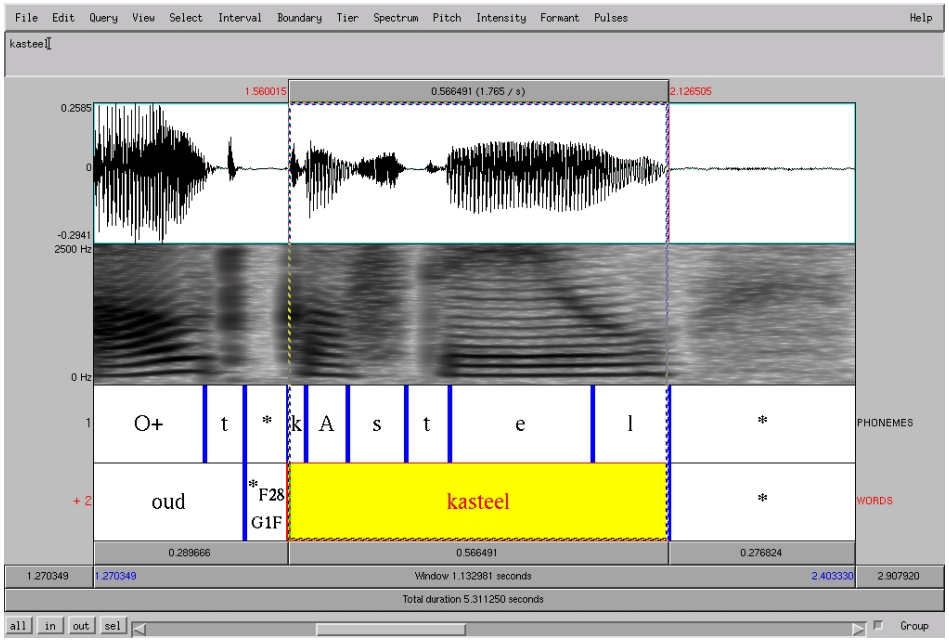

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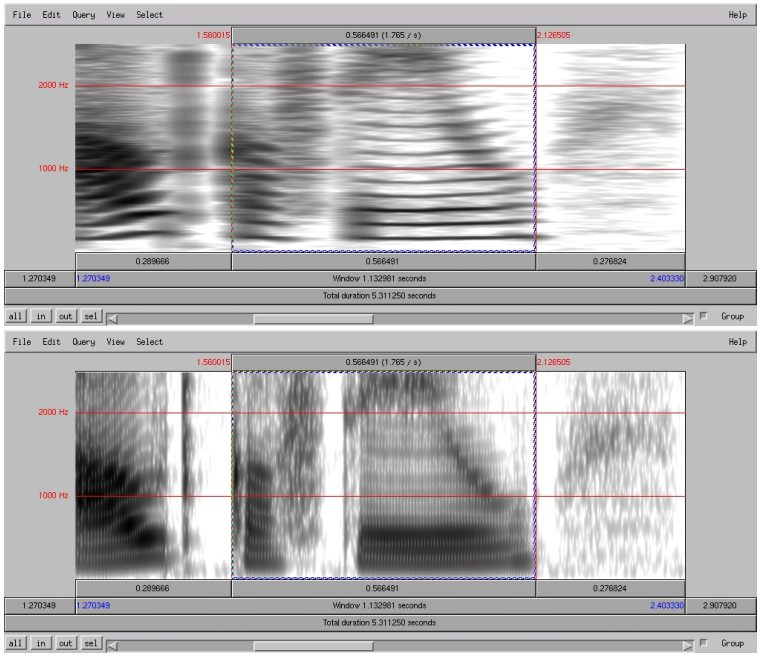
Spectrograms: Narrow versus Wide band



Two views on spectrograms

- Narrow-band (top): High frequency resolution, low time resolution
- Wide-band (bottom): Low frequency resolution, high time resolution

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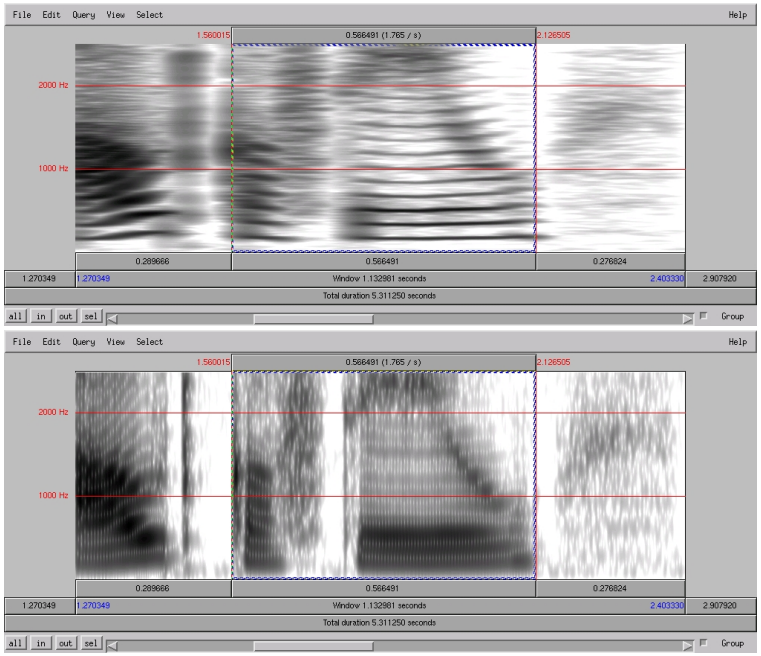

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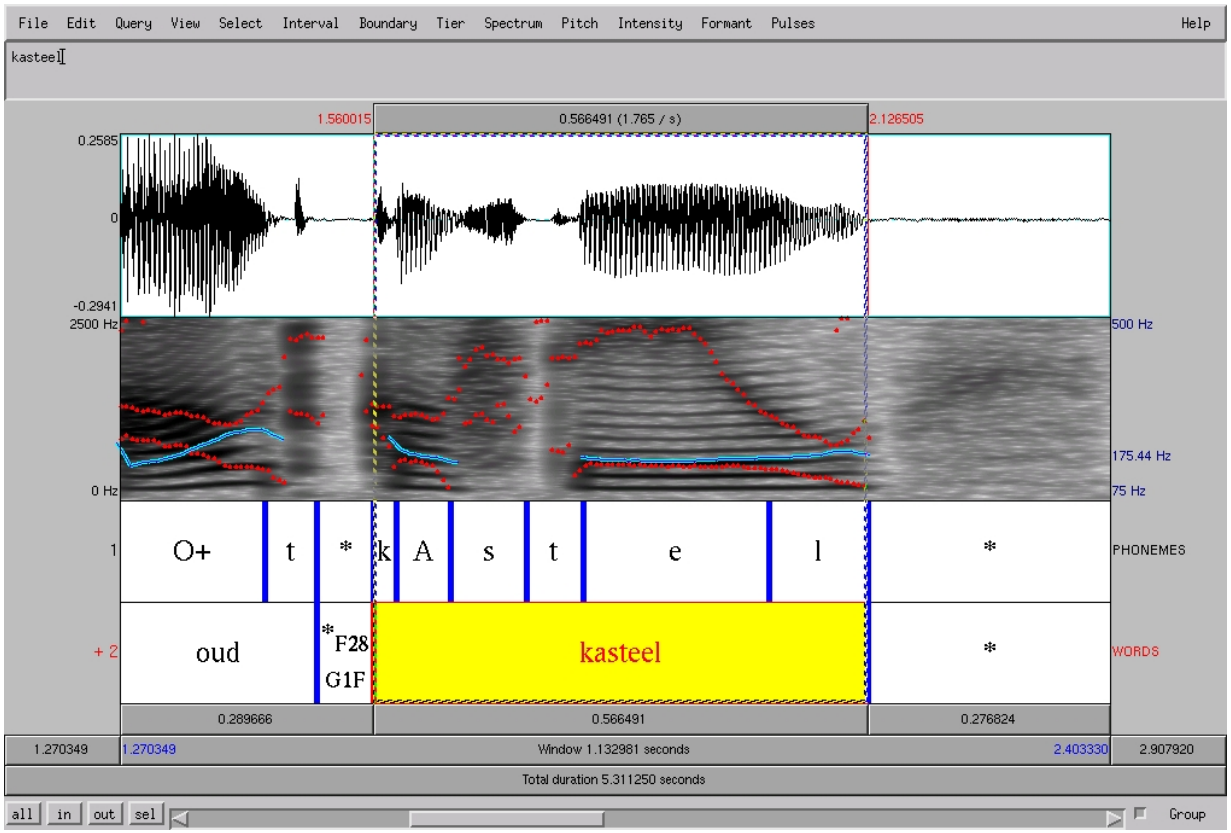
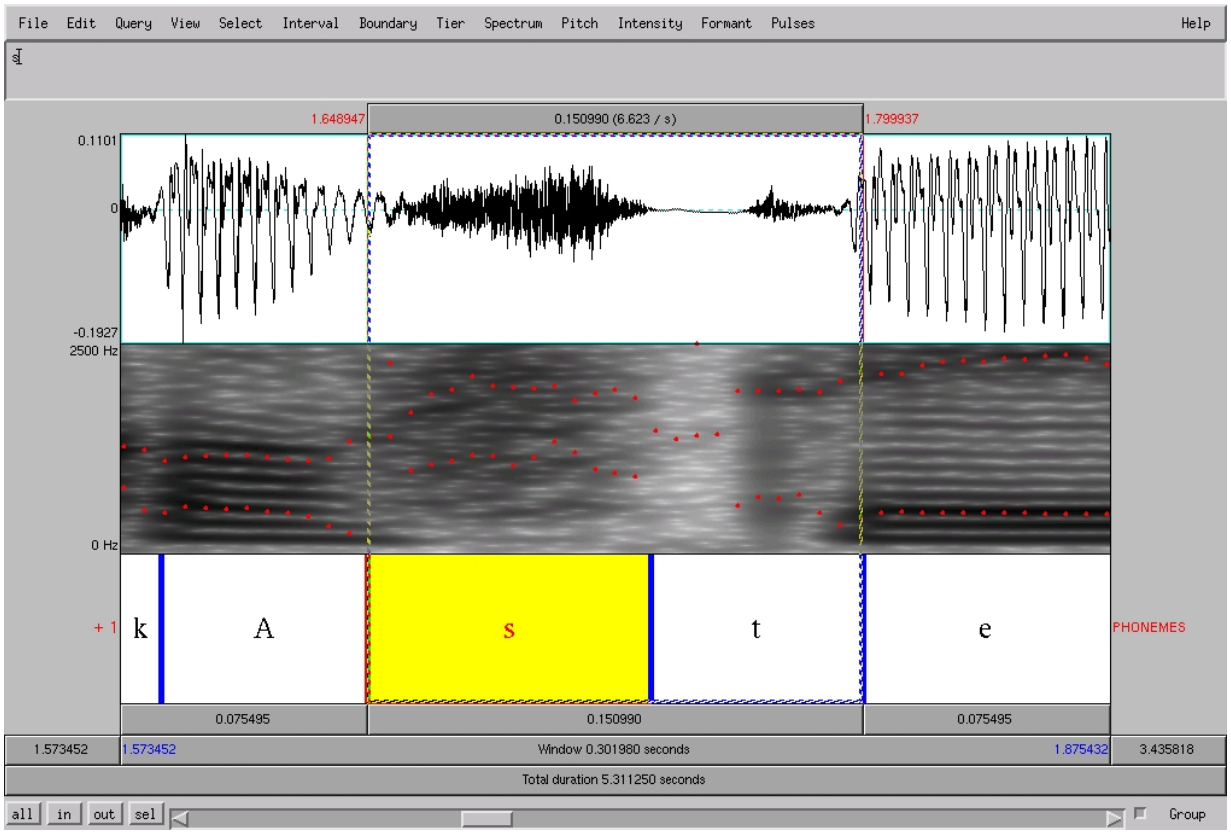
Spectrograms: Formant and Pitch tracking



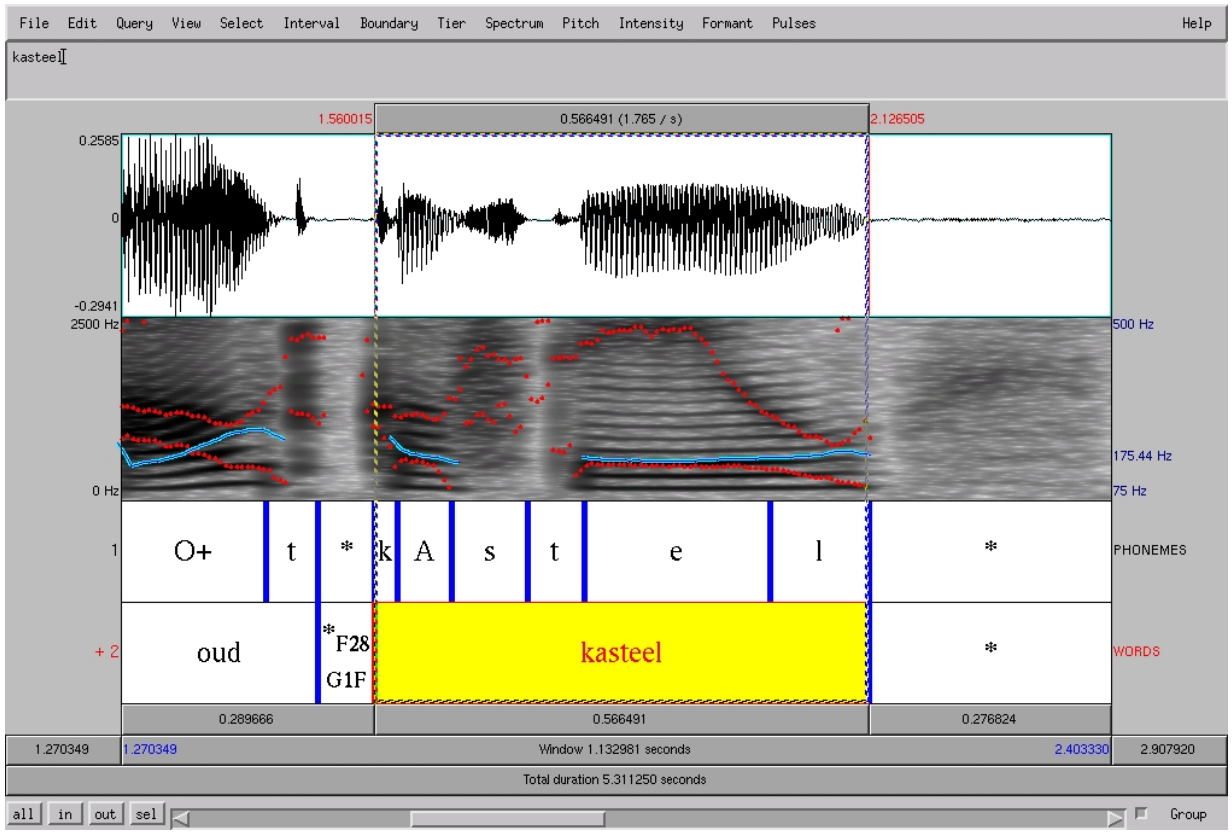
Formants (red dots) and Pitch (blue line) can be automatically determined and plotted into a spectrogram.

Spectrograms: Noise and bursts



Fricatives are visible as gray noise patches. Plosives as a silent part followed by a noisy burst.

Spectrograms: Spectrogram reading



It is actually possible, after a few weeks training, to read spectrograms. All the information needed to "understand" the speech is in the spectrogram [Lander and Carmell(1997)].

Transcription: Transliteration

Before anything can be done with speech, it has to be written down and transcribed

- Write out orthographically what was said (and check it)
- Align chunks of text roughly with the stretches of speech
- Transcribe the text automatically into phonemes using a lexicon
- Split the orthographic/phonemic text into words
- Align the words/phonemes automatically with the speech
- Add automatic Part-of-Speech tags and Syntax

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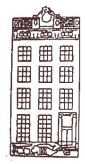
Transcription: Transcription

Human annotator transcriptions: Difficult and expensive

- Accents, stress, and boundaries (always ambiguous)
- Handcorrected word-boundaries
- Handcorrected phoneme-boundaries (always ambiguous)
- Check Part-of-Speech tags
- Check Syntax



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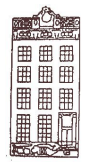

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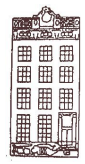
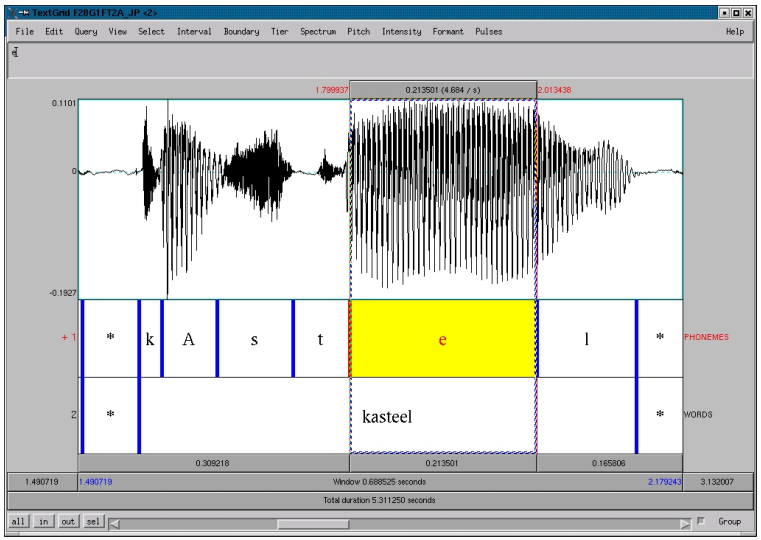


Transcription: Identifying and annotating phonemes



Phonemes are not pearls on a string

- Phonemes always overlap and are extremely variable
- A phoneme you hear can appear absent in the waveform
- It is often unclear what phonemes were uttered
- Sometimes, even the order is unclear

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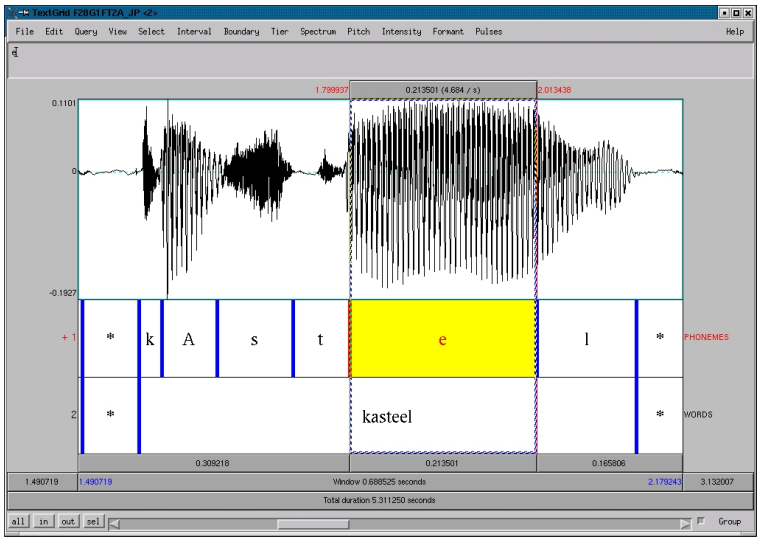

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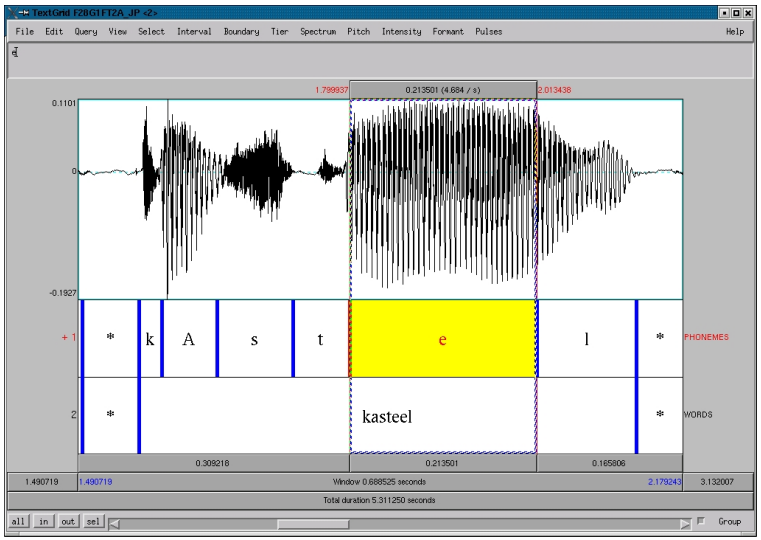

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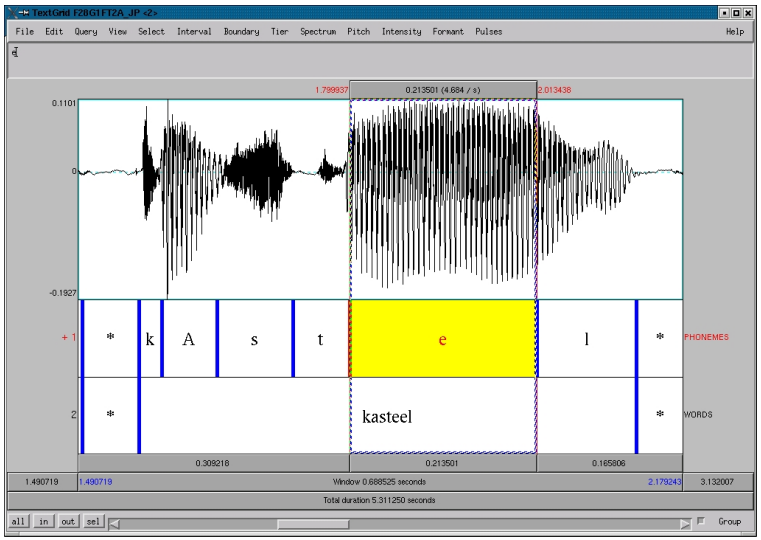

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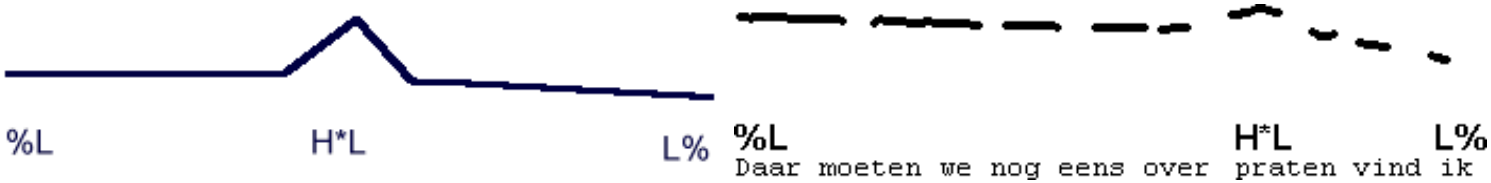
Transcription: ToBI systems for intonation transcription



ToDI symbols (IP: Intonational Phrase)

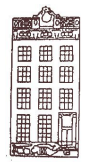
High	Low	description
H*	L*	high/low accent
H	L	upward/downward movement after L*/H*
H%	L%	rising/low ending of IP
%H	%L	high/low beginning of IP
%HL		Initial falling pitch not marking accent
%		half-completed fall/rise at end of IP
!H*		downstepped H*

[Gussenhoven et al.(2003)Gussenhoven, Rietveld, Kerkhoff, and Terken]

Assignment- Week 2 Spectrogram and spectrum

See BlackBoard for full description

- Use a recorded sentence (assignment 2).
- Determine durations of all vowels (max 10)
- Determine the spectrum of a single (monophthong) vowel
- Calculate the spectrogram
- Draw waveform, spectrum, and spectrogram



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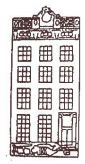

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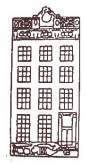

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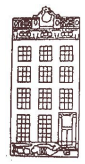
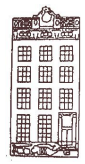
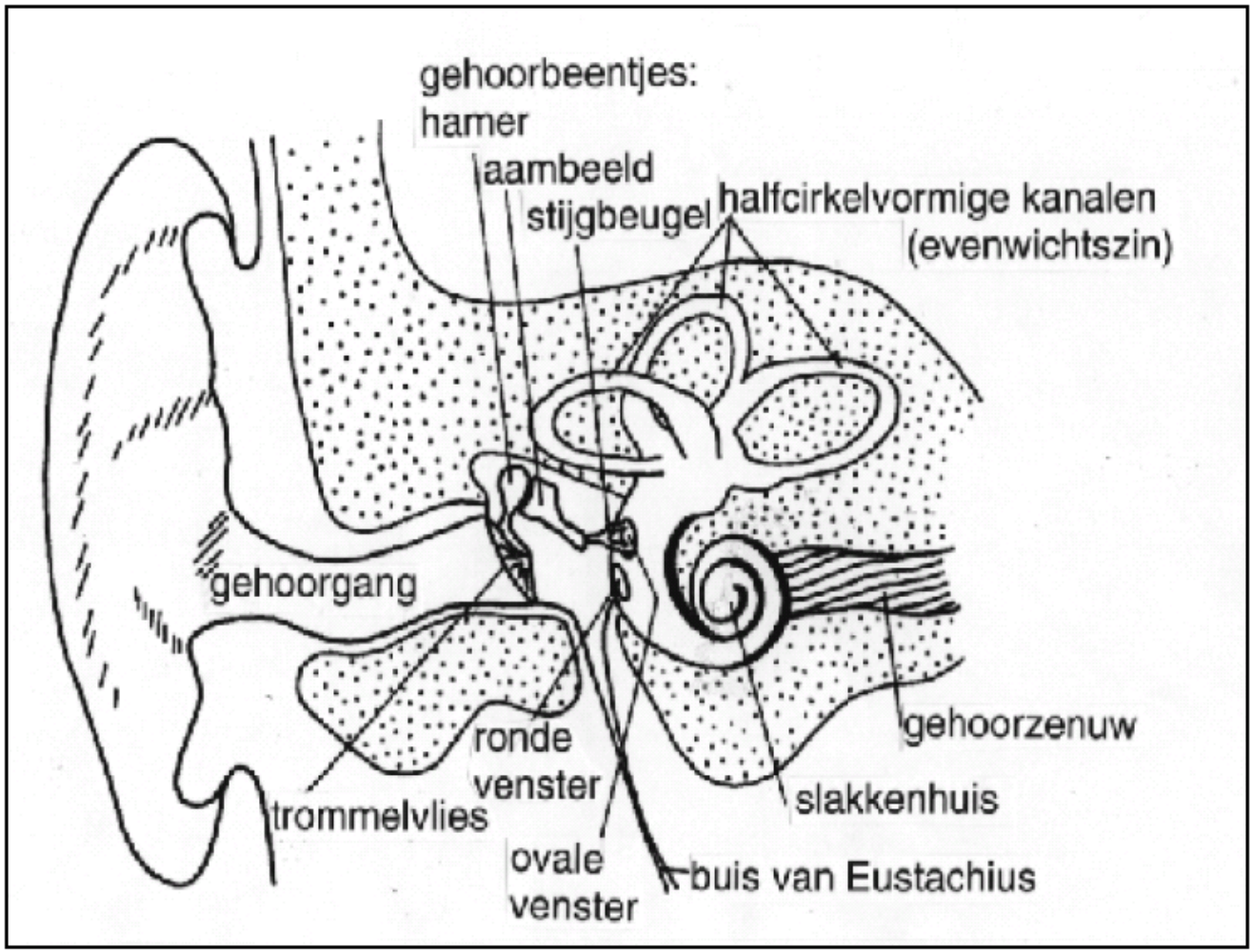


Appendix A



The inner ear



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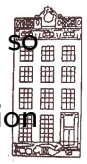

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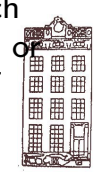

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> *'Gnomovision' (which makes passes at compilers) written by James Hacker.*
> *signature of Ty Coon, 1 April 1989*
> *Ty Coon, President of Vice*

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