# Maximum Entropy Modeling Toolkit for Python and C++

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# Chapter 1

# What is it

This package provides a Maximum Entropy Modeling toolkit written in C++ with Python binding. In particular, it includes:

- Conditional Maximum Entropy Model
- L-BFGS Parameter Estimation
- GIS Parameter Estimation
- Gaussian Prior Smoothing
- C++API
- Python Extension module
- Document and Tutorial ;-)

If you do not know what Maximum Entropy Model (MaxEnt) is, please refer to chapter 3 for a brief introduction or section 3.3 for some recommended papers.

This manual always refers to the features existed in the latest version. Changes between different releases are documented elsewhere in NEWS (major changes) and ChangeLog (minor changes).

# 1.1 License

This software grew out of an early attempt to port the Java maxent package (http://maxent.sourceforge.net) into C++. Therefore it obeys the same license of the java maxent package. The library is freeware and is licensed under the LGPL license (see LICENSE file for more detail, or visit http://www.gnu.org/copyleft/lesser.html). It is distributed with full source code and document. Contributions and bug reports are always welcome.

# 1.2 Todo List

- orange binding (beta quality, see python/orange/)
- IFS feature selection
- Field Induction Algorithm
- Non-conditional Maximum Entropy Model (Random Fields)
- Include more materials on MaxEnt in the document

- Re-written in ANSI C
- Common Lisp binding

# 1.3 Known Problem

Sometimes the L-BFGS training can stop with an error if you use a small Gaussian prior value (-g). It seems this problem only occurs on small training data. However, the possible reason for this problem is still under investigation.

# Chapter 2

# **Building and Installation**

# 2.1 System Requirement

Currently, this toolkit is known to work on several major operating systems including POSIX environment like GNU/Linux, FreeBSD, NetBSD, SunOS and Win32 (Mac OS X is not supported yet). To compile the toolkit from source code you need a decent C++ compiler. The following C++ compilers have been tested:

- GNU C++ compiler version 3.2 or higher (GCC 2.9x is not supported), including Cygwin on Win32
- MinGW with GCC 3.2 on Win32
- Borland Free C++ Compiler 5.5 with STLPort 4.5.3
- Microsoft Visual C++ 7.1 Command line tool chain
- Microsoft Visual C++ 7.1 with STLPort
- $\bullet\,$  Intel C++ 8.0 on Win32 with MSVC7.1's STL
- Intel Fortran Compiler for Win32 (for compiling L-BFGS module)

Here is a list of required software in order to build this toolkit successfully:

- Jam building system for building the whole package (included)
- A decent C++ compiler with STL, see the above list
- Boost C++ library (included)
- Fortran compiler (g77 is preferred) to compile L-BFGS routine (optional). L-BFGS module will be disabled if no Fortran compiler is available
- zlib library (optional)

Jam (http://www.perforce.com) is a great make(1) replacement that makes building simple things simple and building complicated things manageable. It is a compact, portable and more powerful alternative to the "make" utility (much better indeed). A recent version of Jam source code is included in tools/ directory and will be built automatically during building.

Boost (http://www.boost.org) is a collection of high quality C++ template library. In particular, please check whether boost's include/ directory is in your compiler's cpp search path (normally in /usr/local/include/boost).

The boost lib shipped with this package is a subset of the full boost lib: only headers used during compilation with gcc on Linux/FreeBSD/NetBSD/SunOS/Cygwin/MingW32 are included<sup>1</sup>. This should work well on most platforms.

<sup>&</sup>lt;sup>1</sup>They are extracted with the script/boostheaders.py utility.

However, if you plan to build this package on other platforms or use compilers other than gcc, please download the full version of boost lib and place the boost include/ directory in your compiler's cpp searching path.

zlib is used to create compressed binary model. Compressed binary model is much smaller than plain text model and takes significantly less time to load at runtime.

# 2.2 Building C++ Library

Before building the core part of the library, please check the software list in previous section and make sure all of the required items have been installed and configured properly on your system.

# 2.2.1 Building on Unix Platform (Linux/\*BSD/SunOS etc.)

This software has been tested under GNU/Linux (kernel 2.4), FreeBSD 4.8/4.9, NetBSD 1.62, SunOS 5.9 with GCC 3.2/3.3/3.4. It may work on other unix systems as well (Including Cygwin on win32).

First unpack the tarball and put the extracted files into a temporary directory:

#### tar zxf maxent-versoin-number.tar.gz

Enter the maxent-verson-number sub-directory and run configure script to configure the package:

## \$ ./configure

NOTE: the leading character is used to represent a shell prompt. DO NOT actually type that in!

The **configure** script will try to figure out your machine's configuration automatically, including the correct compiler to use, whether Fortran compiler is available, and whether Boost is installed or not, and so on.

If no error message is printed, you can now type make to start building  $^2$ :

#### \$ make

This will build the library in optimized mode (default). Building C++ library may take a while. You'd better get a cup of tea if your machine is not very fast.

Optionally, you can build and run a series of test suites to make sure nothing goes wrong:

### \$ make unittest

Then enter test/ directory and run runall.py script. If all tests are passed, it's time to install the library (as root):

### # make install

By default, the package will be installed under the /usr/local directory tree. You can override the default prefix to /usr by setting:

#### \$ ./configure --prefix=/usr

If you want to debug the library, --enable-debug will build the debug version of the package with debugging symbol included. The --disable-system-boost-lib option will force to use the boost lib shipped with this package. This is helpful if the boost lib installed on your machine does not work. Running ./configure --help will give you a list of options for the configure script.

 $<sup>^{2}</sup>$ The Makefile just forwards the building requests to Jam so actually the building is controled by Jam.

# 2.2.2 Building on Win32 Platform (BCC/MSVC/Intel C++ etc.)

This software can be built under win32 with various C++ and Fortran Compilers. You need to get the jam.exe (available from the download page of this package) if you want to build the software with compiler other than GCC.

# 2.2.2.1 Cygwin and MinGW

Cygwin (http://www.cygwin.com/) provides a working (but slow) POSIX layer on top of Win32 API. If you have cygwin installed you can build the package out of the box. Please refer to the unix building section for detail instructions.

MinGW (http://www.mingw.org) is the win32 port of GCC Compilers. Beside the core gcc-win32 tool chain, MinGW provides a sub system called MSYS that includes some essential tools to run a shell box. You should install both MinGW and MSYS in order to compile the toolkit painlessly on win32. The detail building steps are the same as building on unix, except the process is a bit slower.

## 2.2.2.2 Borland C++ with STLPort

This software can be built with the free C++ compiler released by Borland (current version is 5.5, which can be found at:http://www.borland.com/bcppbuilder/freecompiler/). However, since the default STL shipped with BCC5.5 does not include support for hash\_map, you need to install STLPort (http://www.stlport.com). It is important to note that the latest version of STLPort fail to build on BCC5.5. You must use STLPort version 4.5.3 instead.

Building steps for Borland C++ 5.5:

- Make sure you have installed STLPort for Borland C++ (setting STLPort's directory in bcc32.cfg and ilink32.cfg).
- $\bullet\,$  Set environment variable <code>BCCROOT</code> to your Borland C++ installation
- Type **jam** at the top src directory to build.

## 2.2.2.3 Microsoft Visual C++

Microsoft's Visual C++ is the most widely used commercial C++ compiler on Win32 platform. In response to popular requests now this toolkit can be built with MSVC7 (MSVC6 may work, but not tested yet). MSVC7 is a major improvement over MSVC6 in terms of confirmation to ISO C++ standard <sup>3</sup>. A hash\_map class is included in MSVC7's default STL so the software can be compiled out of the box. However, it is strongly recommended to use STLPort (http://www.stlport.com) instead of MSVC7's default STL since the former is much faster.

Building steps for MSVC:

- Set environment variable MSVCDIR (not MSVCDir) to your Visiual C++ installation under command prompt (you need to edit and run vcvar32.bat).
- Type **jam** at the top src directory to build.

The above steps were tested with the command line version of MSVC7.1 (freely available from microsoft's website, see http://msdn.microsoft.com/visualc/vctoolkit2003/) on a Windows 2000 box. No attempt was made to support compilation under the commercial heavy weight Visual Studio 2003 IDE.

## 2.2.2.4 Intel C++

The software is known to work with Intel C++ Compiler on Win32 platform. Intel C++ needs Microsoft Visual C++'s header and lib files so you need to install Visual C++ first.

 $<sup>^3 \</sup>mathrm{Sadly},\,\mathrm{msvc7}$  is still not an ISO C99 compliant compiler.

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Building steps for Intel C++:

- Enter command prompt for Intel C++ Environment (you need to edit and run vcvar32.bat).
- Type **jam** at the top src directory to build.

The above steps were tested with Intel C++ 8.0 with the command line version of MSVC7.1 (freely available from microsoft's website, see http://msdn.microsoft.com/visualc/vctoolkit2003/). No attempt was made to support compilation under the commercial heavy weight Visual Studio 2003 IDE.

## 2.2.3 About Fortran Compiler

One of the core numerical routine that implements L-BFGS algorithm was written in Fortran (lbfgs.f). This means in order to use that algorithm on Win32 you need to have a Fortran compiler. Intel Fortran 8.0 compiler was known to work well. The only thing you need to do is uncommenting the line # USE\_FORTRAN = 1 ; near the top of the file Jamrules.

Alternatively, you can manually compile the L-BFGS module from command line by calling ifort -c -O3 lbfgs.f, which should generate an object file lbfgs.obj.

If you do not own a Fortran compiler, L-BFGS module will not be built by default, hence only GIS algorithm is available.

# 2.3 Building Python Extension

Much of the power of this toolkit comes from its Python extension module. It combines the speed of C++ and the flexibility of Python in a Python extension module named *maxent*. The python wrapper code is based on the C++ interface generated by SWIG (http://www.swig.org/), and is faster and much easier to build than the previously used Boost.Python lib. This section will guide you through the steps needed to build Python maxent module. All you need is a working Python distribution, Python 2.3 or higher is preferred.

First make sure you have built the C++ maxent lib. Then enter the python/ sub-directory and use the following command to build the maxent module:

\$ python setup.py build

If no error occurs then proceed with (as root):

# python setup.py install

Optionally, you may want to run some test routines to see if it really works: enter .../test/ directory and run:

\$ python test\_pyext.py

If all unit tests passed, the python binding is read for use. That's all, you have finished building python maxent extension.

To build the extension on Win32 machines, please read the file python/README and follow the instruction there. However, for win32 users it's always more convenient to download and install a pre-built setup program (can be found on the toolkit's homepage) to install the python extension module.

# Chapter 3

# Introduction to Maximum Entropy Modeling

This section provides a brief introduction to Maximum Entropy Modeling. It is by no means complete, the reader is refer to "further reading" at the end of this section to catch up what is missing here. You can skip this section if you have already been familiar with maxent and go directly to the tutorial section to see how to use this toolkit. However, if you never heard Maximum Entropy Model before, please read on.

Maximum Entropy (ME or maxent for short) model is a general purpose machine learning framework that has been successfully applied in various fields including spatial physics, computer vision, and Natural Language Processing (NLP). This introduction will focus on the application of maxent model to NLP tasks. However, it is straightforward to extend the technique described here to other domains.

# 3.1 The Modeling Problem

The goal of statistical modeling is to construct a model that best accounts for some training data. More specific, for a given empirical probability distribution  $\tilde{p}$ , we want to build a model p as close to  $\tilde{p}$  as possible.

Of course, given a set of training data, there are numerous ways to choose a model p that accounts for the data. It can be shown that the probability distribution of the form 3.1 is the one that is closest to  $\tilde{p}$  in the sense of Kullback-Leibler divergence, when subjected to a set of feature constraints:

$$p(y \mid x) = \frac{1}{Z(x)} \exp\left[\sum_{i=1}^{k} \lambda_i f_i(x, y)\right]$$
(3.1)

here  $p(y \mid x)$  denotes the conditional probability of predicting an *outcome* y on seeing the *context* x.  $f_i(x, y)'s$  are feature functions (described in detail later),  $\lambda'_i s$  are the weighting parameters for  $f_i(x, y)'s$ . k is the number of features and Z(x) is a normalization factor (often called partition function) to ensure that  $\sum_{y} p(y|x) = 1$ .

ME model represents evidence with binary functions<sup>1</sup> known as *contextual predicates* in the form:

$$f_{cp,y'}(x,y) = \begin{cases} 1 & \text{if } y = y' \text{ and } cp(x) = true \\ 0 & \text{otherwise} \end{cases}$$
(3.2)

where cp is the contextual predicate that maps a pair of outcome y and context x to  $\{true, false\}$ .

The modeler can choose arbitrary feature functions in order to reflect the characteristic of the problem domain as faithfully as possible. The ability of freely incorporating various problem-specific knowledge in terms of feature functions gives ME models the obvious advantage over other learn paradigms, which often suffer from strong feature independence assumption (such as naive bayes classifier).

For instance, in part-of-speech tagging, a process that assigns part-of-speech tags to words in a sentence, a useful

 $<sup>^{1}</sup>$ Actually, ME model can have non-negative integer or real feature values. We restrict our discussion to binary value feature here, which is the most common feature type used in NLP. This toolkit fully supports non-negative real feature values.

#### 3.2 Parameter Estimation

feature may be:

$$f_{previous\_tag\_is\_DETERMINER,NOUN}(x,y) = \begin{cases} 1 & \text{if } y = NOUN \text{ and } previous\_tag\_is\_DETERMINER(x) = true \\ 0 & \text{otherwise} \end{cases}$$

which is *activated* when previous tag is DETERMINER and current word's tag is NOUN.

In Text Categorization task, a feature may look like:

$$f_{document\_has\_ROMANTIC,love\_story}(x,y) = \begin{cases} 1 & \text{if } y = love_s tory \text{ and } document\_contains\_ROMANTIC(x) = true \\ 0 & \text{otherwise} \end{cases}$$

which is *activated* when the term ROMANTIC is found in a document labeled as type:love story.

Once a set of features is chosen by the modeler, we can construct the corresponding maxent model by adding features as constraints to the model and adjust weights of these features. Formally, We require that:

$$E_{\tilde{p}} < f_i > = E_p < f_i >$$

Where  $E_{\tilde{p}} < f_i > = \sum_x \tilde{p}(x, y) f_i(x, y)$  is the empirical expectation of feature  $f_i(x, y)$  in the training data and  $E_p < f_i > = \sum_x p(x, y) f_i(x, y)$  is the feature expectation with respect to the model distribution p. Among all the models subjected to these constraints there is one with the Maximum Entropy, usually called the Maximum Entropy Solution.

# 3.2 Parameter Estimation

Given an exponential model with n features and a set of training data (empirical distribution), we need to find the associated real-value weight for each of the n feature which maximize the model's log-likelihood:

$$L(p) = \sum_{x,y} \tilde{p}(x,y) \log p(y \mid x)$$
(3.3)

Selecting an optimal model subjected to given contains from the exponential (log-linear) family is not a trivial task. There are two popular iterative scaling algorithms specially designed to estimate parameters of ME models of the form 3.1: Generalized Iterative Scaling [Darroch and Ratcliff, 1972] and Improved Iterative Scaling [Della Pietra et al., 1997].

Recently, another general purpose optimize method *Limited-Memory Variable Metric* (L-BFGS for short) method has been found to be especially effective for maxent parameters estimating problem [Malouf, 2003]. L-BFGS is the default parameter estimating method in this toolkit.

# 3.3 Further Reading

This section lists some recommended papers for your further reference.

• Maximum Entropy Approach to Natural Language Processing [Berger et al., 1996]

A must read paper on applying maxent technique to Natural Language Processing. This paper describes maxent in detail and presents an Increment Feature Selection algorithm for increasingly construct a maxent model as well as several example in statistical Machine Translation.

• Inducing Features of Random Fields [Della Pietra et al., 1997]

Another must read paper on maxent. It deals with a more general frame work: *Random Fields* and proposes an *Improved Iterative Scaling* algorithm for estimating parameters of Random Fields. This paper gives theoretical background to Random Fields (and hence Maxent model). A greedy *Field Induction* method is presented to automatically construct a detail random fields from a set of atomic features. An word morphology application for English is developed.

• Adaptive Statistical Language Modeling: A Maximum Entropy Approach [Rosenfeld, 1996]

This paper applied ME technique to statistical language modeling task. More specifically, it built a conditional Maximum Entropy model that incorporated traditional N-gram, distant N-gram and trigger pair features. Significantly perplexity reduction over baseline trigram model was reported. Later, Rosenfeld and his group proposed a *Whole Sentence Exponential Model* that overcome the computation bottleneck of conditional ME model.

• Maximum Entropy Models For Natural Language Ambiguity Resolution [Ratnaparkhi, 1998]

This dissertation discussed the application of maxent model to various Natural Language Dis-ambiguity tasks in detail. Several problems were attacked within the ME framework: sentence boundary detection, part-of-speech tagging, shallow parsing and text categorization. Comparison with other machine learning technique (Naive Bayes, Transform Based Learning, Decision Tree etc.) are given.

• The Improved Iterative Scaling Algorithm: A Gentle Introduction [Berger, 1997]

This paper describes IIS algorithm in detail. The description is easier to understand than [Della Pietra et al., 1997], which involves more mathematical notations.

• Stochastic Attribute-Value Grammars (Abney, 1997)

Abney applied Improved Iterative Scaling algorithm to parameters estimation of Attribute-Value grammars, which can not be corrected calculated by ERF method (though it works on PCFG). Random Fields is the model of choice here with a general Metropolis-Hasting Sampling on calculating feature expectation under newly constructed model.

• A comparison of algorithms for maximum entropy parameter estimation [Malouf, 2003]

Four iterative parameter estimation algorithms were compared on several NLP tasks. L-BFGS was observed to be the most effective parameter estimation method for Maximum Entropy model, much better than IIS and GIS. [Wallach, 2002] reported similar results on parameter estimation of Conditional Random Fields.

# Chapter 4

# Tutorial

The purpose of this tutorial section is twofold: first, it covers the basic steps required to build and use a Conditional Maximum Entropy Model with this toolkit. Second, it demonstrates the powerfulness of maxent modeling technique by building an English part-of-speech tagger with the Python *maxent* extension.

# 4.1 Representing Features

Follow the description of [Ratnaparkhi, 1998], the mathematical representation of a feature used in a Conditional Maximum Entropy Model can be written as:

$$f_{cp,y'}(x,y) = \begin{cases} 1 & \text{if } y = y' \text{ and } cp(x) = true \\ 0 & \text{otherwise} \end{cases}$$
(4.1)

where cp is the contextual predicate which maps a pair of outcome y and context x into  $\{true, false\}$ .

This kind of math notation must be expressed as features of literal string in order to be used in this toolkit. So a feature in part-of-speech tagger which has the form:

 $f_{previous\_tag\_is\_DETERMINER,NOUN}(x,y) = \begin{cases} 1 & \text{if } y = NOUN \text{ and } previous\_tag\_is\_DETERMINER(x) = true \\ 0 & \text{otherwise} \end{cases}$ (4.2)

can be written as a literal string: "tag-1=DETERMINER\_NOUN". You will see more concrete examples in Case Study section.

# 4.2 Create a Maxent Model Instance

A maxent instance can be created by calling its constructor: In C++:

```
#include <maxent/maxentmodel.hpp>
using namespace maxent;
MaxentModel m;
```

This will create an instance of MaxentModel class called m. Please note that all classes and functions are in the namespace *maxent*. For illustration purpose, the include and using statements will be ignored intentionally in the rest of this tutorial.

In Python:

```
from maxent import MaxentModel
m = MaxentModel()
```

The first statement *import* imports our main class MaxentModel from *maxent* module into current scope. The second statement creates an instance of MaxentModel class.

# 4.3 Adding Events to Model

Typically, training data consists of a set of events (samples). Each event has a *context*, an *outcome*, and a *count* indicating how many times this event occurs in training data.

Remember that a *context* is just a group of *context predicates*. Thus an event will have the form:

 $[(predicate_1, predicate_2, \dots, predicate_n), outcome, count]$ 

Suppose we want to add the following event to our model:

 $[(predicate_1, predicate_2, predicate_3), outcome 1, 1]$ 

We need to first create a context:<sup>1</sup>

In C++:

```
std::vector<std::string> context
context.append("predicate1");
context.append("predicate2");
context.append("predicate3");
. . .
```

In Python:

```
context = ['predicate1', 'predicate2', 'predicate3']
```

Before any event can be added, one must call *begin\_add\_event()* to inform the model the beginning of training. In C++:

m.begin\_add\_event();

In Python:

m.begin\_add\_event()

Now we are ready to add events: In C++:

m.add\_event(context, "outcome1", 1);

 $^1\mathrm{It}{}\mathrm{is}$  possible to specify feature value (must be non-negative) in creating a context: In C++:

std::vector<pair<std::string, float> > context context.append(make\_pair(''predicate1'', 2.0)); context.append(make\_pair(''predicate2'', 3.0)); context.append(make\_pair(''predicate3'', 4.0)); . . .

This is simpler in Python:

context = [('predicate1', 2.0), ('predicate2', 3.0), ('predicate3', 4.0)]

For illustration purpose, we will only cover binary cases (which is more common). You can find more information on specifying real feature value in the API section.

In Python:

```
m.add_event(context, "outcome1", 1)
```

The third argument of *add\_event()* is the count of the event and can be ignored if the count is 1.

One can repeatedly call *add\_event()* until all events are added to the model.

After adding the last event,  $end\_add\_event()$  must be called to inform the model the ending of adding events. In C++:

m.end\_add\_event();

In Python:

m.end\_add\_event()

Additional arguments for end add event() are discussed in the API Reference.

# 4.4 Training the Model

Train a Maximum Entropy Model is relatively easy. Here are some examples:

For C++ and Python:

```
m.train(); // train the model with default training method
m.train(30, "lbfgs"); // train the model with 30 iterations of L-BFGS method
m.train(100, "gis", 2); // train the model with 100 iterations of GIS method
and apply Gaussian Prior smoothing with a global variance of 2
m.train(30, "lbfgs", 2, 1E-03); // set terminate tolerance to 1E-03
```

The training methods can be either "gis" or "lbfgs" (default). The Gaussion prior  $\sigma^2$  is used to regularize the model by seeking an MAP solution.

Also, if m.verbose is set to 1 (default is 0)  $^{2}$ , training progress will be printed to stdout. So you will see something like this on your screen:

```
Total 125997 training events added
Total O heldout events added
Reducing events (cutoff is 1)...
Reduced to 65232 training events
Starting L-BFGS iterations...
Number of Predicates: 5827
Number of Outcomes:
                    34
Number of Parameters: 8202
Number of Corrections: 5
Tolerance: 1.000000E-05
Gaussian Penalty: on
Optimized version
iter eval
             log-likelihood training accuracy
                                             heldout accuracy
_____
 0
                                N/A
        1-3.526361E+00 0.008%
 0
        1-3.387460E+00 40.380%
                                 N/A
```

<sup>2</sup>The verbose flag can be turned on by setting maxent.verbose = 1 in C++, and using maxent.set\_verbose(1) in python.)

1	3-2.907289E+00	40.380%	N/A			
2	4-2.266155E+00	44.352%	N/A			
3	5-2.112264E+00	47.233%	N/A			
4	6-1.946646E+00	51.902%	N/A			
5	7-1.832639E+00	52.944%	N/A			
6	8-1.718746E+00	53.109%	N/A			
7	9-1.612014E+00	56.934%	N/A			
8	10-1.467009E+00	62.744%	N/A			
9	11-1.346299E+00	65.729%	N/A			
10	12-1.265980E+00	67.696%	N/A			
11	13-1.203896E+00	69.463%	N/A			
12	14-1.150394E+00	71.434%	N/A			
13	15-1.081878E+00	71.901%	N/A			
14	16-1.069843E+00	70.638%	N/A			
15	17-9.904556E-01	76.113%	N/A			
Maximum	numbers of 15 it	erations	reached	in	183.195	seconds
Highest	log-likelihood:	-9.904556	SE-01			

You can save a trained model to a file and load it back later: In C++ and Python:

```
m.save("new_model");
m.load("new_model");
```

A file named **new\_model** will be created. The model contains the definition of context predicates, outcomes, mapping between features and feature ids and the optimal parameter weight for each feature.

If the optional parameter *binary* is true and the library is compiled with zlib support, a compressed binary model file will be saved which is much faster and smaller than plain text model. The format of model file will be detected automatically when loading:

```
m.save("new_model", true); //save a (compressed) binary model
m.load("new_model"); //load it from disk
```

# 4.5 Using the Model

The use of the model is straightforward. The eval() function will return the probability p(y|x) of an outcome y given some context x: In C++:

```
m.eval(context, outcome);
```

eval all() is useful if we want to get the whole conditional distribution for a given context: In C++:

```
std::vector<pair<std::string, double> > probs;
m.eval_all(context, probs);
```

*eval\_all()* will put the probability distribution into the vector **probs**. The items in **probs** are the outcome labels paired with their corresponding probabilities. if the third parameter *sort\_result* is true (default) *eval\_all()* will automatically sort the output distribution in descendant order: the first item will have the highest probability in the distribution.

The Python binding has two slightly different eval() methods. The first is eval() which returns the most probable class label for a given context:

label = m.eval(context)

ſ	Word:	the	stories	about	well-heeled	communities	and	developers
	Tag:	DT	NNS	IN	JJ	NNS	$\mathbf{C}\mathbf{C}$	NNS
	Position:	1	2	3	4	5	6	7

The second is  $eval_all()$ , which returns the whole conditional distributions in a list of (label, probability) pairs. This equals to the C++ eval() function:

#### result = m.eval\_all(context)

Please consult API Reference for a detail explanation of each class and function.

# 4.6 Case Study: Building a maxent Part-of-Speech Tagger

This section discusses the steps involved in building a Part-of-Speech (POS) tagger for English in detail. A faithful implementation of the tagger described in [Ratnaparkhi, 1998] will be constructed with this toolkit in Python language. When trained on 00-18 sections and tested on 19-24 sections of Wall Street corpus, the final tagger achieves an accuracy of more than 96%.

# 4.6.1 The Tagging Model

The task of POS tag assignment is to assign correct POS tags to a word stream (typically a sentence). The following table lists a word sequence and its corresponding tags (taken form [Ratnaparkhi, 1998]):

To attack this problem with the Maximum Entropy Model, we can build a conditional model that calculates the probability of a tag y, given some contextual information x:

$$p(y|x) = \frac{1}{Z(x)} \exp\left[\sum_{i=1}^{k} \lambda_i f_i(x, y)\right]$$

Thus the possibility of a tag sequence  $\{t_1, t_2, \ldots, t_n\}$  over a sentence  $\{w_1, w_2, \ldots, w_n\}$  can be represented as the product of each p(y|x) with the assumption that the probability of each tag y depends only on a limited context information x:

$$p(t_1, t_2, \dots, t_n | w_1, w_2, \dots, w_n) \approx \prod_{i=1}^n p(y_i | x_i)$$

Given a sentence  $\{w_1, w_2, \ldots, w_n\}$  we can generate K highest probability tag sequence candidates up to that point in the sentence and finally select the highest candidate as our tagging result.

## 4.6.2 Feature Selection

Following [Ratnaparkhi, 1998], we select features used in the tagging model by applying a set of feature templates to the training data.

Condition	Contextual Predicates
$w_i$ is not rare	$w_i = X$
$w_i$ is rare	X is prefix of $w_i$ , $ X  \le 4$
	X is suffix of $w_i,  X  \leq 4$
	X contains number
	X contains uppercase character
	X contains hyphen
$\forall w_i$	$t_{i-1} = X$
	$t_{i-w}t_{i-1} = XY$
	$w_{i-1} = X$
	$w_{i-2} = X$
	$w_{i+1} = X$
	$w_{i+2} = X$

Please note that if a word is rare (occurs less than 5 times in the training set (WSJ corpus 00-18)) several additional contextual predicates are used to help predict the tag based on the word's form. A useful feature might be:

$$f(x,y) = \begin{cases} 1 & \text{if } y = \text{VBG and } current\_suffix\_is\_ing(x) = true \\ 0 & \text{otherwise} \end{cases}$$

and is represented as a literal string: "suffix=ing VBG".

Here is a list of some features gathered form training data (WSJ corpus):

Only features occur more than 10 times are preserved. Features for rare words are selected with a cutoff of 5 due to the definition of rare words.

# 4.6.3 Training The Model

Once the feature set is defined, it is easy to train a maxent tagging model with this toolkit.

First, we need to create a MaxentModel instance and add events to it:

```
from maxent import MaxentModel
m = MaxentModel()
m.begin_add_event()
m.add_event("suffix=ing", "VBG", 1)
...
m.end_add_event()
```

Next, let's call L-BFGS training routine to train a maxent model with 100 iterations:

```
m.train(100, "lbfgs")
Total 125997 training events added
Total 0 heldout events added
Reducing events (cutoff is 1)...
Reduced to 65232 training events
Starting L-BFGS iterations...
Number of Predicates:
                       5827
Number of Outcomes:
                       34
Number of Parameters: 8202
Number of Corrections: 5
Tolerance: 1.00000E-05
Gaussian Penalty: on
Optimized version
iter
     eval
               log-likelihood training accuracy
                                                    heldout accuracy
  0
                                    N/A
         1-3.526361E+00 0.008%
  0
         1-3.387460E+00
                         40.380%
                                     N/A
  1
         3-2.907289E+00
                         40.380%
                                     N/A
  2
         4-2.266155E+00
                         44.352%
                                     N/A
  3
         5-2.112264E+00 47.233%
                                     N/A
  4
                                     N/A
         6-1.946646E+00
                         51.902%
  5
         7-1.832639E+00
                         52.944%
                                     N/A
  6
         8-1.718746E+00
                         53.109%
                                     N/A
  7
         9-1.612014E+00
                         56.934%
                                     N/A
        10-1.467009E+00
  8
                         62.744%
                                     N/A
  9
        11-1.346299E+00
                         65.729%
                                     N/A
 10
        12-1.265980E+00
                         67.696%
                                     N/A
                                     N/A
 11
        13-1.203896E+00
                         69.463%
 12
                         71.434%
                                     N/A
        14-1.150394E+00
 13
        15-1.081878E+00
                         71.901%
                                     N/A
 14
        16-1.069843E+00
                         70.638%
                                     N/A
 15
                                     N/A
        17-9.904556E-01 76.113%
Maximum numbers of 15 iterations reached in 183.195 seconds
Highest log-likelihood: -9.904556E-01
```

After training is finished, save the model to a file:

m.save("tagger");

This will create a file called tagger on disk.

# 4.6.4 Using The Tagger

A state-of-the-art POS tagger that faithfully implements the search algorithm described in [Ratnaparkhi, 1998], page 43 is included in the toolkit under example/postagger/ directory.

When trained on 00-18 sections of WSJ corpus and tested on 19-24 sections of WSJ corpus this tagger boasts word accuracy of 97.31% on known words and 87.39% on unknown words with a sentence accuracy of 57.95% and an overall 96.64% word accuracy.

The main executable stript for training a tagger model is **postrainer.py**:

```
usage: postrainer.py [options] model
```

```
options:
  -h, --help
                        show this help message and exit
  -fFILE, --file=FILE train a ME model with data from FILE
  --heldout=FILE
                        use heldout events from FILE
  --events_out=EVENTS_OUT
                        write training(heldout) events to file
  -mMETHOD, --method=METHOD
                        select training method [lbfgs,gis]
                        [default=lbfgs]
  -cCUTOFF, --cutoff=CUTOFF
                        discard feature with frequency < CUTOFF when training
                        [default=10]
  -rRARE, --rare=RARE
                        use special feature for rare word with frequency < RARE
                        [default=5]
  -gGAUSSIAN, --gaussian=GAUSSIAN
                        apply Gaussian penality when training
                        [default=0.0]
  -b, --binary
                        save events in binary format for fast loading
                        [default=off]
  --ev_cutoff=EV_CUTOFF
                        discard event with frequency < CUTOFF when training
                        [default=1]
  --iters=ITERS
                        how many iterations are required for
                        training[default=15]
  --fast
                        use psyco to speed up training if possible
                        choose context type [default for English]
  -TTYPE, --type=TYPE
```

To train 00-18 sections of WSJ corpus (in file 00\_18.sent, one sentence per line) with 100 iterations of L-BFGS, Gaussian coefficient 0.8 and save result model to "wsj":

./postrainer.py -f 00\_18.sent --iters 100 -g 0.8 wsj

The corresponding output during training is sent to stdout:

```
First pass: gather word frequency information
1000 lines
2000 lines
3000 lines
4000 lines
51000 lines
44520 words found in training data
Saving word frequence information to 00_18.sent.wordfreq
Second pass: gather features and tag dict to be used in tagger
feature cutoff:10
rare word freq:5
1000 lines
2000 lines
3000 lines
4000 lines
 . .
51000 lines
675386 features found
12092 words found in pos dict
```

```
Applying cutoff 10 to features
66519 features remained after cutoff
saving features to file wsj.features
Saving tag dict object to wsj.tagdict done
Third pass:training ME model...
1000 lines
2000 lines
3000 lines
4000 lines
. . .
51000 lines
Total 969825 training events added
Total 0 heldout events added
Reducing events (cutoff is 1)...
Reduced to 783427 training events
Starting L-BFGS iterations...
Number of Predicates: 28653
Number of Outcomes:
                      45
Number of Parameters: 66519
Number of Corrections: 5
Tolerance:
                      1.00000E-05
Gaussian Penalty:
                     on
Optimized version
             loglikelihood training accuracy heldout accuracy
iter eval
_____
        1-3.806662E+00 0.005%
                                  N/A
 0
        1-3.636210E+00 47.771%
 0
                                  N/A
 1
        3-3.015621E+00 47.771%
                                   N/A
 2
        4-2.326449E+00 50.274%
                                   N/A
 3
        5-1.750152E+00 56.182%
                                   N/A
 4
        6-1.497112E+00 61.177%
                                   N/A
 5
        7-1.373379E+00 64.895%
                                   N/A
  . . .
       96-1.990776E-01 97.584%
                                   N/A
 94
       97-1.984520E-01 97.602%
 95
                                   N/A
       98-1.976996E-01 97.612%
 96
                                   N/A
 97
                                   N/A
      99-1.968460E-01 97.665%
 98
      100-1.961286E-01 97.675%
                                   N/A
 99
      101-1.951691E-01 97.704%
                                   N/A
100
      102-1.946537E-01 97.689%
                                   N/A
Maximum numbers of 100 iterations reached in 3817.37 seconds
Highest loglikehood: -1.946537E-01
training finished
saving tagger model to wsj done
```

A script *maxent\_tagger.py* is provided to tag new sentences using previously trained tagger model: To tag new sentences using wsj model:

load trained model from MODEL
-t, --test test mode, include original tag in output
-v, --verbose
-q, --quiet
-TTYPE, --type=TYPE choose context type

The tagging result will be sent to stdout, one sentence per line.

# Chapter 5

# Command Line Utility

# 5.1 The maxent Program

For convenience, a command line program maxent is provided to carry out some common operations like constructing ME model from a data file, predicting labels of unseen data and performing N-fold cross validation. The source code src/maxent.cpp also demonstrates the use of the C++ interface.

# 5.2 Data Format

maxent uses a data format similar to other classifiers:

```
(BNF-like representation)
<event> .=. <label> <feature>[:<fvalue>] <feature>[:<fvalue>] ...
<feature> .=. string
<fvalue> .=. float (must be non-negative)
<label> .=. string
<line> .=. string
```

Where label and feature are treated as literal "string"s. If a feature<sup>1</sup> is followed with a ':' and a float value (must be non-negative), that number is regarded as feature value. Otherwise, the feature values are assumed to be 1 (binary feature).

Important: You must either specify all feature values or omit all of them. You can not mix them in a data file.

Here's a sample data file:

```
Outdoor Sunny Happy
Outdoor Sunny Happy Dry
Outdoor Sunny Happy Humid
Outdoor Sunny Sad Dry
Indoor Rainy Happy Dry
Indoor Rainy Happy Dry
Indoor Rainy Sad Dry
. . . .
```

Here Outdoor and Indoor are both labels (outcomes) and all other strings are features (contextual predicates).

If numeric features are present, they are treated as feature values (must be non-negative). This format is compatible with that used by other classifiers such as libsym or sym-light where feature must be real value. For example, the following data is taken from a Text Categorization task in libsym file format:

<sup>&</sup>lt;sup>1</sup>Stickily speaking, this is context predicate.

```
+1 4:1.0 6:2 9:7 14:1 20:12 25:1 27:0.37 31:1
+1 4:8 6:91 14:1 20:1 29:1 30:13 31:1 39:1
+1 6:1 9:7 14:1 20:111 24:1 25:1 28:1 29:0.21
-1 6:6 9:1 14:1 23:1 35:1 39:1 46:1 49:1
-1 6:1 49:1 53:1 55:1 80:1 86:1 102:1
```

# 5.3 Examples

Now assuming we have training data in train.txt and testing data in test.txt. The following commands illustrate the typical useage of maxent utility:

Create a ME model named model1 from train.txt with 30 iterations of L-BFGS (default)<sup>2</sup>:

maxent train.txt -m model1 -i 30

If -b flag is present then the model file is saved in binary format, which is much faster to load/save than plain text format. The format of model file is automatically detected when loading. You need not specify -b to load a binary model. If the library is compiled with zlib, binary model will be saved in gzip compressed format, saving lots of disk space.

```
save a binary model:
maxent train.txt -b -m model1 -i 30
then predict new samples with the newly created model:
maxent -p test.txt -m model1
```

By default, maxent will try to read data through mmap() system call if available. If this causes problems, --nommap option will disable mmap() call and use standard I/O instead (safer but slower).

Sometimes we only want to know the testing accuracy of a model trained from given training data. The train/prediction steps can be combined into a single step without explicitly saving/loading the model file:

maxent train.txt test.txt

Performing 10-fold cross-validation on train.txt and report accuracy:

maxent -n 10 train.txt

When -v option is set, verbose messages will be printed to stdout:

```
maxent train.txt -m model1 -v
Total 180 training events added
Total 0 heldout events added
Reducing events (cutoff is 1)...
Reduced to 177 training events
Starting L-BFGS iterations...
Number of Predicates: 9757
Number of Outcomes: 2
Number of Outcomes: 2
Number of Parameters: 11883
Number of Corrections: 5
Tolerance: 1.000000E-05
```

 $<sup>^{2}</sup>$ Cygwin users: due to a bug in Cygwin's implantation of getopt\_long(), all options passed after training filename is discarded. You should specify all options *before* training filename: maxent -m model1 -i 30 train.txt.

		5	ff					
-	ized ver							
iter	eval	loglikeli	hood	trai	ning accura	су	heldout	accuracy
=====	=======		=====	=====		====:	=======	
		931472E-01			-			
		440559E-01						
	3-1.	358731E-01	98.3	33%	N/A			
		058029E-01						
4	5-5.	949606E-02	99.4	44%	N/A			
5	6-3.	263124E-02	100.	000%	N/A			
6	7-1.	506045E-02	100.	000%	N/A			
7	8-7.	390649E-03	100.	000%	N/A			
8	9-3.	623262E-03	100.	000%	N/A			
9	10-1.	661110E-03	100.	000%	N/A			
10	11-6.	882981E-04	100.	000%	N/A			
11	12-4.	081801E-04	100.	000%	N/A			
12	13-1.	907085E-04	100.	000%	N/A			
13	14-9.	775213E-05	100.	000%	N/A			
14	15-4.	831358E-05	100.	000%	N/A			
15	16-2.	423319E-05	100.	000%	N/A			
16	17-1.	666308E-05	100.	000%	N/A			
17	18-5.	449101E-06	100.	000%	N/A			
18	19-3.	448578E-06	100.	000%	N/A			
19	20-1.	600556E-06	100.	000%	N/A			
20	21-8.	334602E-07	100.	000%	N/A			
21	22-4.	137602E-07	100.	000%	N/A			
Train	Training terminats succesfully in 1.3125 seconds							
Highe	Highest log-likelihood: -2.068951E-07							

Predict data in test.txt with model1 and save predicated labels (outcome label with highest probability) to output.txt, one label per line:

maxent -p -m model1 -o output.txt test.txt

If the –detail flag is given in prediction mode, full distribution will be outputted:

```
<outcome1> <prob1> <outcome2> <prob2> ...
maxent -p -m model1 --detail -o output.txt test.txt
```

It is possible to specify a set of *heldout* data to monitor the performance of model in each iteration of training: the decline of accuracy on heldout data may indicate some *overfitting*.

maxent -m model1 train.txt --heldout heldout.txt -v Loading training events from train.txt . Loading heldout events from heldout.txt Total 1000 training events added Total 99 heldout events added Reducing events (cutoff is 1)... Reduced to 985 training events Reduced to 99 heldout events Starting L-BFGS iterations...

```
Number of Predicates: 24999
Number of Outcomes:
                     2
Number of Parameters: 30304
Number of Corrections: 5
Tolerance:
                     1.00000E-05
Gaussian Penalty:
                     off
Optimized version
iter eval
              loglikelihood training accuracy heldout accuracy
0
        1-6.931472E-01 43.300%
                                  48.485%
        2-3.821936E-01 74.400%
 1
                                  71.717%
 2
        3-1.723962E-01 95.600%
                                  95.960%
 3
        4-1.465401E-01 97.100%
                                  97.980%
  4
        5-1.196789E-01 97.600%
                                  97.980%
 5
        6-9.371452E-02 97.800%
                                  97.980%
  6
        7-6.035709E-02 98.700%
                                  97.980%
 7
        8-3.297382E-02 99.700%
                                  98.990%
 8
        9-1.777857E-02 99.800%
                                  98.990%
 9
       10-9.939370E-03 99.900%
                                  100.000%
 9
       10-8.610207E-02 95.900%
                                  94.949%
 10
                                  98.990%
       12-8.881104E-03 99.900%
 11
       13-4.874563E-03 99.900%
                                  98.990%
 12
       14-2.780725E-03 99.900%
                                  98.990%
 13
       15-1.139578E-03 100.000%
                                   98.990%
       16-5.539811E-04 100.000%
                                   98.990%
 14
 15
       17-2.344039E-04 100.000%
                                   98.990%
 16
       18-1.371225E-04 100.000%
                                   98.990%
Training terminats succesfully in 8.5625 seconds
Highest log-likelihood: -9.583916E-08
```

In this example, it seems performance peaks at iteration 9. Further training actually brings down the accuracy on the heldout data, although the training accuracy continues to increase. Applying a Gaussian prior can help avoid overfitting, just use -g float to specify the global Gaussian variance  $\sigma^2$ .

Finally, -h option will bring up a short help screen:

```
maxent -h
Purpose:
  A command line utility to train (test) a maxent model from a file.
Usage: maxent [OPTIONS] ... [FILES] ...
                                Print help and exit
   -h
              --help
   -V
              --version
                                Print version and exit
              --verbose
                                verbose mode (default=off)
   -v
   -mSTRING
              --model=STRING
                                set model filename
                                save model in binary format (default=off)
   -b
              --binary
                                prediction output filename
   -oSTRING
              --output=STRING
              --detail
                                output full distribution in prediction mode (default=off)
   -iINT
              --iter=INT
                                iterations for training algorithm (default='30')
   -gFLOAT
              --gaussian=FLOAT set Gaussian prior, disable if 0 (default='0.0')
                                set event cutoff (default='1')
   -cINT
              --cutoff=INT
              --heldout=STRING specify heldout data for training
   -r
              --random
                                randomizing data in cross validation (default=off)
              --nommap
                                do not use mmap() to read data (slow) (default=off)
```

Group: MODE

-p	predict	prediction mode, default is training mode
-nINT	cv=INT	N-fold cross-validation mode (default='0')
Group:	Parameter Estimate   lbfgs gis	<pre>% fethod     use L-BFGS parameter estimation (default)     use GIS parameter estimation</pre>

# Chapter 6

# **API** Reference

# 6.1 C++ API

This section is generated automatically from C++ source code. Unfortunately, sometimes the generated interfaces are too complex to be understand by a human. (to be honest, I never bother to read the generated API document). A real compiler may like the wealthy information provided here. I hope the Chapter 4 is enough for most people.

# 6.2 maxent Namespace Reference

All classes and functions are placed in the namespace maxent.

# Compounds

• class MaxentModel

This class implements a conditional Maximun Entropy Model.

• class RandomFieldModel

This class implement a non-conditional Random Field Model.

• class RandomFieldTrainer

**RandomFieldTrainer** class provides an interface to various training algorithms such as L-BFGS and GIS methods with Gaussian smoothing.

• class **Trainer** 

Trainer class provides an abstract interface to various training algorithms.

# Variables

• int **verbose** = 1

verbose flag

# 6.2.1 Detailed Description

All classes and functions are placed in the namespace maxent.

# 6.2.2 Variable Documentation

# 6.2.2.1 int maxent::verbose = 1

verbose flag

If set to 1 (default) various verbose information will be printed on stdout. Set this flag to 0 to restrain verbose output.

# 6.3 maxent::MaxentModel Class Reference

This class implements a conditional Maximun Entropy Model. #include <maxentmodel.hpp>

# **Public Member Functions**

- MaxentModel () Default constructor for MaxentModel.
- void **load** (const string &model) Load a **MaxentModel** from a file.
- void **save** (const string &model, bool binary=false) const Save a **MaxentModel** to a file.
- double eval (const context\_type &context, const outcome\_type &outcome) const Evaluates a context, return the conditional probability p(y|x).
- void eval\_all (const context\_type &context, std::vector< pair< outcome\_type, double >> &outcomes, bool sort\_result=true) const

Evaluates a context, return the conditional distribution of the context.

- outcome\_type **predict** (const context\_type &context) const Evaluates a context, return the most possible outcome y for given context x.
- void **begin\_add\_event** () Signal the begining of adding event (the start of training).
- void add\_event (const context\_type &context, const outcome\_type &outcome, size\_t count=1) Add an event (context, outcome, count) to model for training later.
- void add\_event (const vector< string > &context, const outcome\_type &outcome, size\_t count=1) Add an event (context, outcome, count) to model for training later.
- double eval (const vector< string > &context, const outcome\_type &outcome) const Evaluates a context, return the conditional probability p(y|x).
- void eval\_all (const vector< string > &context, std::vector< pair< outcome\_type, double > > &outcomes, bool sort\_result=true) const
   Evaluates a context, return the conditional distribution of given context.
- outcome\_type predict (const vector< string > &context) const
   Evaluates a context, return the most possible outcome y for given context x.

- template<typename Iterator> void add\_events (Iterator begin, Iterator end) Add a set of events indicated by range [begin, end).
- void end\_add\_event (size\_t cutoff=1) Signal the ending of adding events.
- void train (size\_t iter=15, const std::string &method="lbfgs", double sigma=0.0, double tol=1E-05) Train a ME model using selected training method.

# 6.3.1 Detailed Description

This class implements a conditional Maximun Entropy Model.

A conditional Maximum Entropy Model (also called log-linear model) has the form:  $p(y|x) = \frac{1}{Z(x)} \exp\left[\sum_{i=1}^{k} \lambda_i f_i(x, y)\right]$ Where x is a context and y is the outcome tag and p(y|x) is the conditional probability.

Normally the context x is composed of a set of contextual predicates.

# 6.3.2 Constructor & Destructor Documentation

### 6.3.2.1 maxent::MaxentModel::MaxentModel ()

Default constructor for MaxentModel.

Construct an empty MaxentModel instance

## 6.3.3 Member Function Documentation

Add an event (context, outcome, count) to model for training later.

This function is a thin wrapper for the above

## See also:

eval(), with all feature values omitted (default to 1.0, which is binary feature case).

add event() should be called after calling

# See also:

begin\_add\_event().

#### **Parameters:**

context A list string names of the context predicates occure in the event. The feature value defaults to 1.0 (binary feature)

outcome A std::string indicates the outcome label.

count How many times this event occurs in training set. default = 1

#### 

Add an event (context, outcome, count) to model for training later.

add\_event() should be called after calling

# See also:

begin\_add\_event().

### Parameters:

context A std::vector of pair<std::string, float> to indicate the context predicates and their values (must be >= 0) occured in the event.

outcome A std::string indicates the outcome label.

count How many times this event occurs in training set. default = 1

## 6.3.3.3 template<typename Iterator> void maxent::MaxentModel::add\_events (Iterator begin, Iterator end) [inline]

Add a set of events indicated by range [begin, end).

the value type of Iterator must be pair<context\_type, outcome\_type>

# 6.3.3.4 void maxent::MaxentModel::begin\_add\_event ()

Signal the beginnig of adding event (the start of training).

This method must be called before adding any event to the model. It informs the model the beginning of training. After the last event is added

### See also:

end add event() must be called to indicate the ending of adding events.

# $6.3.3.5 \quad \text{void maxent::} MaxentModel::end\_add\_event \ (size\_t \ cutoff=1)$

Signal the ending of adding events.

This method must be called after adding of the last event to inform the model the ending of the adding events.

### **Parameters:**

cutoff Event cutoff, all events that occurs less than cutoff times will be discussed. Default = 1 (remain all events). Please this is different from the usual sense of \*feature cutoff\*

#### 

Evaluates a context, return the conditional probability p(y|x).

This method calculates the conditional probability p(y|x) for given x and y.

This is a wrapper function for the above

#### See also:

eval(), omitting feature values in parameters (default to 1.0, treated as binary case)

### **Parameters:**

context A list of string names of the contextual predicates to be evaluated together.

outcome The outcome label for which the conditional probability is calculated.

#### **Returns:**

The conditional probability of p(outcome|context).

#### See also:

eval all()

#### 6.3.3.7 double maxent::MaxentModel::eval (const context type & context, const outcome type & outcome) const

Evaluates a context, return the conditional probability p(y|x).

This method calculates the conditional probability p(y|x) for given x and y.

#### **Parameters:**

context A list of pair<string, double> indicates names of the contextual predicates and their values which are to be evaluated together.

outcome The outcome label for which the conditional probability is calculated.

#### **Returns:**

The conditional probability of p(outcome|context).

## See also: eval all()

#### void maxent::MaxentModel::eval all (const vector< string > & context, std::vector< pair< 6.3.3.8 outcome type, double >> & outcomes, bool sort result = true) const

Evaluates a context, return the conditional distribution of given context.

This method calculates the conditional probability p(y|x) for each possible outcome tag y.

This function is a thin warpper for the above

## See also:

eval all() feature values are omitted (defualt to 1.0) for binary feature value case.

#### **Parameters:**

context A list of string names of the contextual predicates which are to be evaluated together.

outcomes an array of the outcomes paired with it's probability predicted by the model (the conditional distribution).

sort result Whether or not the returned outcome array is sorted (larger probability first). Default is true.

TODO: need optimized for large number of outcomes

# See also:

eval()

#### 6.3.3.9 void maxent::MaxentModel::eval all (const context type & context, std::vector< pair< outcome type, double >> & outcomes, bool sort result = true) const

Evaluates a context, return the conditional distribution of the context.

This method calculates the conditional probability p(y|x) for each possible outcome tag y.

#### **Parameters:**

- context A list of pair<string, double> indicates the contextual predicates and their values (must be >= 0) which are to be evaluated together.
- *outcomes* An array of the outcomes paired with it's probability predicted by the model (the conditional distribution).
- sort result Whether or not the returned outcome array is sorted (larger probability first). Default is true.

TODO: need optimized for large number of outcomes

See also: eval()

#### 6.3.3.10 void maxent::MaxentModel::load (const string & model)

Load a **MaxentModel** from a file.

#### **Parameters:**

model The name of the model to load

# 6.3.3.11 MaxentModel::outcome\_type maxent::MaxentModel::predict (const vector< string > & context) const

Evaluates a context, return the most possible outcome y for given context x.

This function is a thin wrapper for

#### See also:

predict() for binary value case (omitting feature values which default to 1.0)

#### **Parameters:**

context A list of String names of the contextual predicates which are to be evaluated together.

#### **Returns:**

The most possible outcome label for given context.

# See also:

eval\_all()

# 6.3.3.12 MaxentModel::outcome\_type maxent::MaxentModel::predict (const context\_type & context) const

Evaluates a context, return the most possible outcome y for given context x.

This function is a thin wrapper for

See also:

eval\_all().

### Parameters:

context A list of String names of the contextual predicates which are to be evaluated together.

#### **Returns:**

The most possible outcome label for given context.

See also: eval all()

#### $6.3.3.13 \quad \text{void maxent::} Maxent Model:: save (const string \& \textit{model}, bool \textit{binary} = false) \text{ const}$

Save a **MaxentModel** to a file.

## **Parameters:**

*model* The name of the model to save.

**binary** If true, the file is saved in binary format, which is usually smaller (if compiled with libz) and much faster to load.

#### 

Train a ME model using selected training method.

This is a wapper function for the underline **Trainer** class. It will create corresponding **Trainer** object to train a Conditional **MaxentModel**. Currently L-BFGS and GIS are implemented.

#### **Parameters:**

iter Specify how many iterations are need for iteration methods. Default is 15 iterations.

method The training method to use. Can be "lbfgs" or "gis". L-BFGS is used as default training method.

sigma coefficient in Gaussian Prior smoothing. Default is 0, which turns off Gaussian smoothing.

```
tol Tolerance for detecting model convergence. A model is regarded as convergence when |\frac{Log-likelihood(\theta_2)-Log-likelihood(\theta_1)}{Log-likelihood(\theta_1)}| < tol. Default tol = 1-E05
```

The documentation for this class was generated from the following files:

- maxentmodel.hpp
- maxentmodel.cpp

# 6.4 maxent::Trainer Class Reference

Trainer class provides an abstract interface to various training algorithms.

```
#include <trainer.hpp>
```

# **Public Member Functions**

• void set\_training\_data (shared\_ptr< MEEventSpace > es, shared\_ptr< ParamsType > params, size\_t n\_theta, shared\_array< double > theta, shared\_array< double > sigma, size\_t n\_outcomes, shared\_ptr< MEEventSpace > heldout\_es=shared\_ptr< MEEventSpace >())

Setting training data directly.

# 6.4.1 Detailed Description

Trainer class provides an abstract interface to various training algorithms.

Usually you need not use this class explicitly. **MaxentModel::train**() provides a wrapper for the underline **Trainer** instances.

# 6.4.2 Member Function Documentation

Setting training data directly.

### **Parameters:**

events A vector of Event objects consist of training event space. params The internal params.  $n\_$  theta The number of  $\theta_i$  parameters. sigma Coefficients in Gaussian Prior Smoothing.

correct constant Correct constant used in GIS algorithm.

n outcomes Number of outcomes.

heldout events A vector of Event objects consist of heldout event space. this parameter can be safely ignored.

The documentation for this class was generated from the following files:

- trainer.hpp
- trainer.cpp

# 6.5 Python API

This section is under construction....

# Chapter 7

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