

Phonology without markedness constraints

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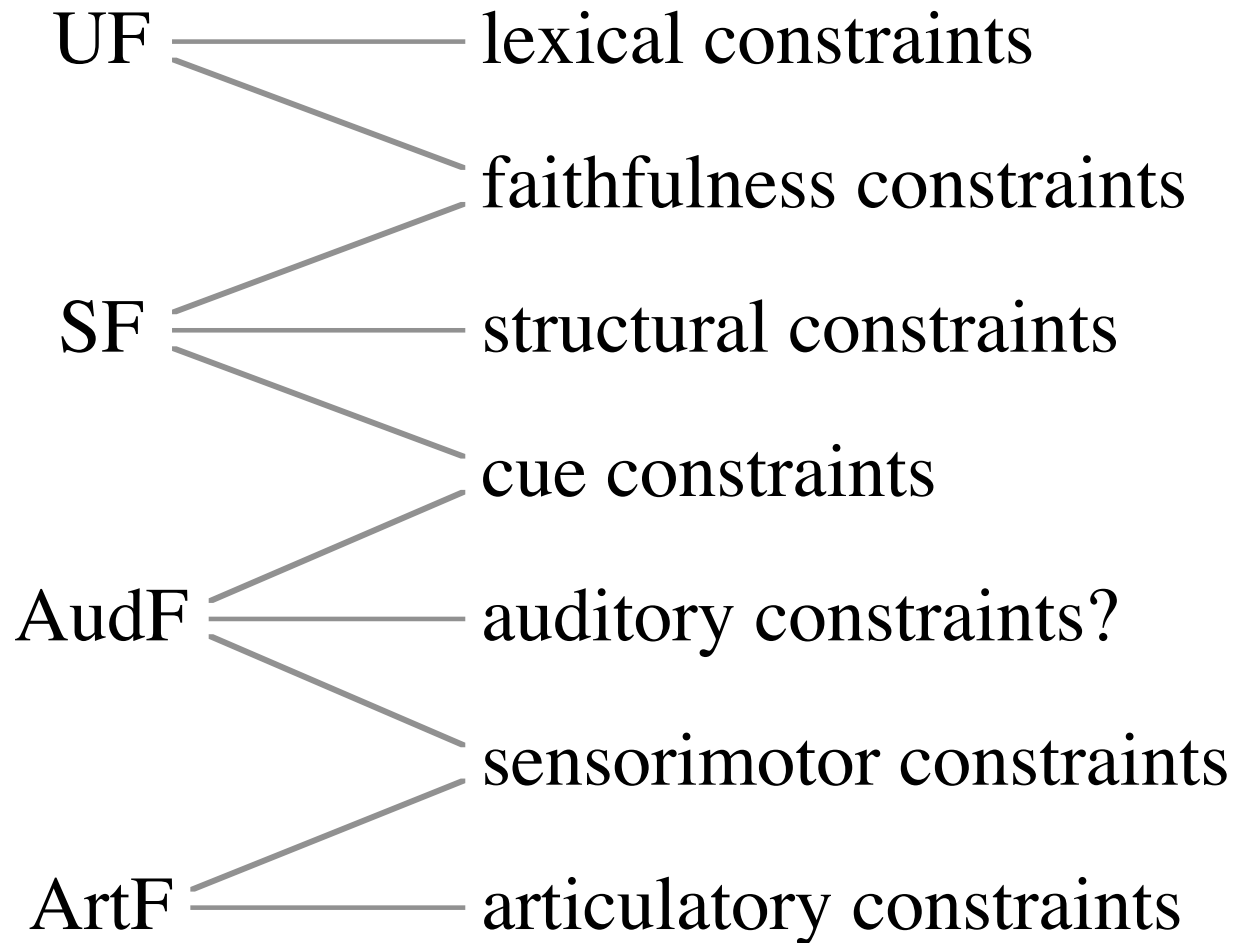
Fugitive /g/ (Boersma 1989) in the presence of unaspirated /k/

- $g \rightarrow \text{ɦ}$ (Czech, Slovak, Ukrainian)
- $g \rightarrow \gamma$ (Dutch vs. other Germanic)
- $g \rightarrow dʒ$ (Arabic)
- $g \rightarrow \eta$ (Japanese)
- counterexamples to Ohala/Blevins' 'innocent misapprehension' theory?

On the observational level: enhancement of /g/-/k/ contrast

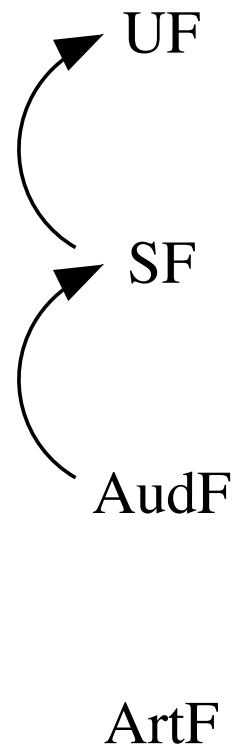
- $g \rightarrow \{ \text{h}, \text{ɣ}, \text{dʒ}, \text{ŋ} \}$ increases voicing.
- Teleology, observationally.
- This talk will show, however, that an underlying blind mechanism could handle these facts.

Grammar: markedness is implicit

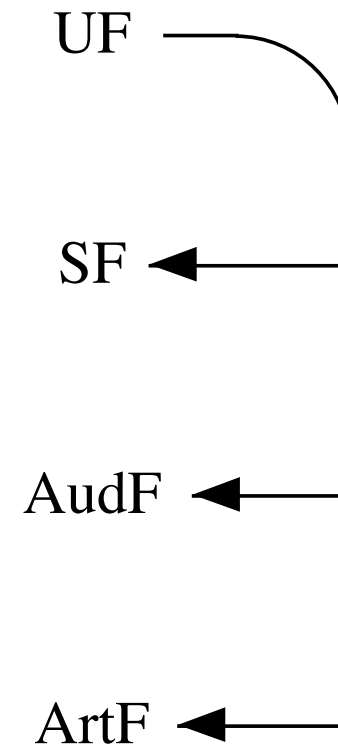


Processes: parallel phonology & phonetics

comprehension



production



Faithfulness constraints

- ID-voice:

*| $-voi$ |/ $+voi$ /

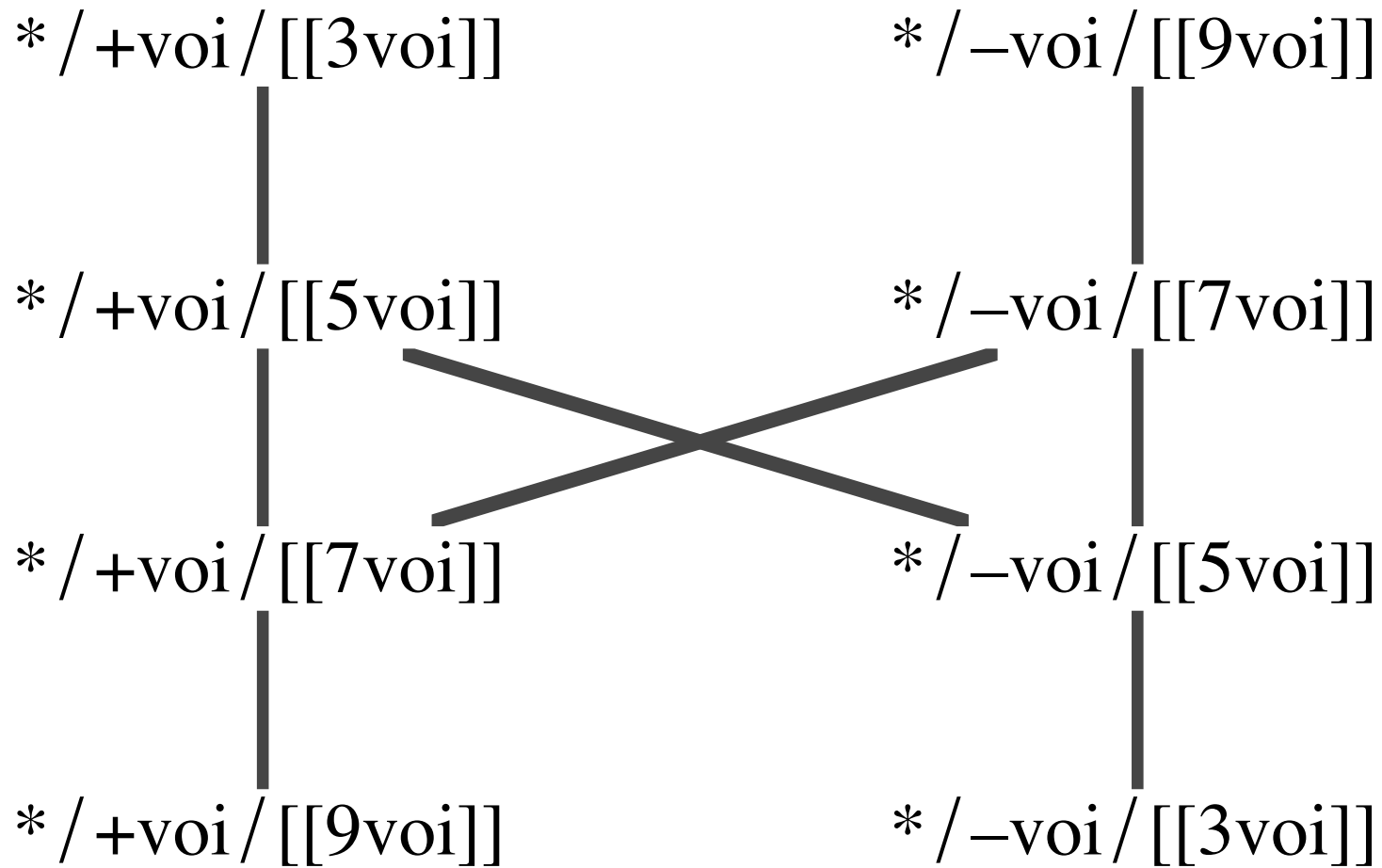
*| $+voi$ |/ $-voi$ /

Cue constraints (e.g. Escudero & Boersma 2004)

- */+voi/[[0voi]]
- */+voi/[[1voi]]
- ...
- */+voi/[[9voi]]

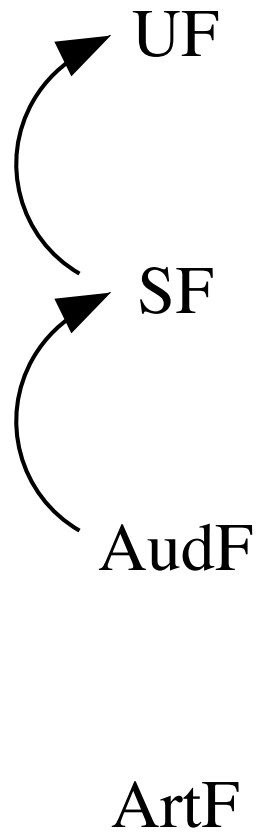
- */-voi/[[0voi]] ... */-voi/[[9voi]]

Example cue ranking

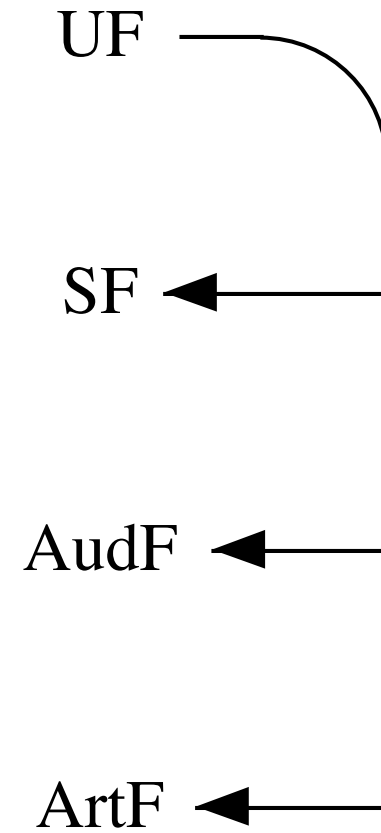


Perception: modular

comprehension



production



Perception

- [[3voi] → /-voi/ nearly always
- [[9voi] → /+voi/ nearly always
- [[5voi] → /-voi/ most of the time
- [[7voi] → /-voi/ most of the time

Sensorimotor constraints

- ... reflect knowledge of relation between sound and articulation.
- Their ranking is acquired by practice (speaking, vocal play).
- For simplification, I assume that the s.m. constraints are ranked 'perfectly'.

Perfect sensorimotor rankings

- Possible combinations are low-ranked:
 - *[[9voi]] [dorvel, plosvoieffort=22]
 - *[[7voi]] [dorvel, plosvoieffort=18]
 - *[[5voi]] [dorvel, plosvoieffort=14]
- Impossible combinations are high-ranked:
 - *[[7voi]] [dorvel, plosvoieffort=22]
 - *[[9voi]] [dorvel, plosvoieffort=18]

Low sensorimotor constraints

*[[9voi]] [dorvel, plosvoieffort=22]

*[[9voi]] [coralv, plosvoieffort=18]

*[[9voi]] [bilab, plosvoieffort=14]

*[[7voi]] [dorvel, plosvoieffort=18]

*[[5voi]] [dorvel, plosvoieffort=14]

*[[3voi]] [dorvel, plosvoieffort=10]

Simplify GEN

because of perfect s.m. ranking

Allow only perfect candidates in tableaux, i.e.
those containing the following phonetic parts:

[9dorplos22],

[7dorplos18], [9corplos18],

[5dorplos14], [7corplos14], [9labplos14],

[3dorplos10], [5corplos10], [7labplos10]

Fixed articulatory ranking

*[plosvoieffort=22] >>

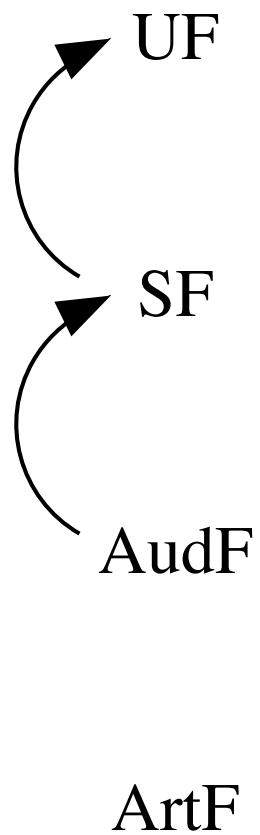
*[plosvoieffort=18] >>

*[plosvoieffort=14] >>

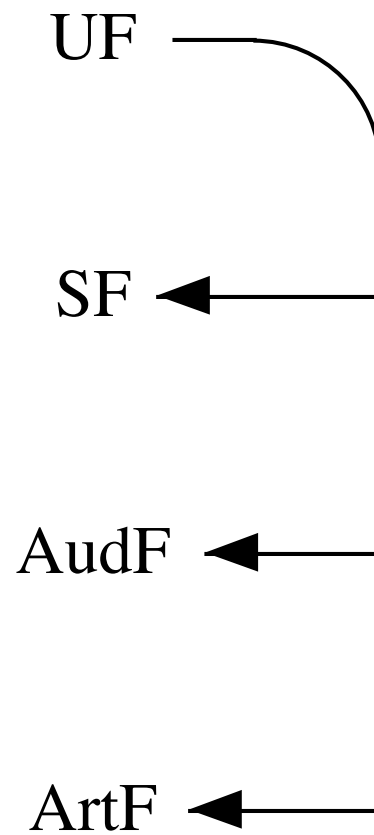
*[plosvoieffort=10]

Production: parallel

comprehension



production



Production

- There is a ranking of ID-voice, cue and *ART constraints that leads to
 - |dorplos,+voi| → /+voi/[7dorplos18]
 - |corplos,+voi| → /+voi/[8corplos16]
 - |labplos,+voi| → /+voi/[9labplos14]
- The dorsal is both less voiced than the labial, and more effortful.

Spirantization facilitates voicing

(spirant = fricative or approximant)

Remaining s.m.-perfect phonetic candidates:

[9dorspir18],

[7dorplos14], [9corplos14],

[5dorplos10], [7corplos10], [9labplos10]

An additional faithfulness constraint:

ID-manner, i.e. *|plos|/spir/

There exists a ranking...

There exists a ranking of ID-voice, ID-manner, cue and *ART constraints that leads to

|dorplos,+voi| \rightarrow /+voi/[8dorspir16] = [ɣ]

|corplos,+voi| \rightarrow /+voi/[8corplos16] = [d]

|labplos,+voi| \rightarrow /+voi/[9labplos14] = [b]

With evaluation noise

Labials: voiceless 0.1%, spirantized 4.6%

Coronals: voiceless 3.9%, spirantized 24.5%

Dorsals: voiceless 15.2%, spirantized 49.0%

Naive ‘innocent misapprehension’ theory only

predicts devoicing: the merger $/g/ \rightarrow /k/$.

The current equally non-teleological

‘bidirectional constraint use’ theory also

predicts fugitive $/g/ \rightarrow /ɣ/$.

Where are crazy rules?

- For some speakers, /g/ (i.e. /+voi, +dor, +plos/) at SF is pronounced as [ɣ] at ArtF.
- Some learners interpret the AudF [ɣ] as the SF /+voi, +dor, -plos/.
- These learners may introduce a language-specific structural constraint */+voi, +dor, +plos/ at SF.
- Such a constraint is not less natural than, say, */-voi, +dor, +plos/.

Conclusion

- This is how phonologization works in parallel bidirectional phonology & phonetics.
- We find natural rules only at ArtF and AudF, and rules at SF are arbitrary.
- Because of phonologization, the structure /g/ is uncommon at SF, but there is no markedness constraint */g/ at SF.

So?

- So you have ‘crazy’ reconstructed proto-Indo-European with /g/ but not /b/ at SF, against the markedness correlation, because of a change like /t', c', k'/ → /d, ʃ, g/ that is unrelated to the high ranking of the articulatory constraint against implementing a very voiced [g].
- No markedness constraints, no teleology.

Parallel bidirectional phonology and phonetics

